

Face Detection and Recognition System

Project report submitted in partial fulfilment of the requirement for the degree of

Bachelor of
Technology in

Computer Science and Engineering

By

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Under the
supervision

of

Dr. Monika Bharti

to



Department of Computer Science & Engineering and Information
Technology

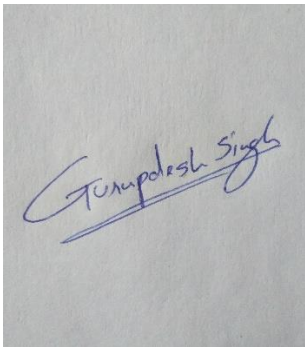
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173234, Himachal Pradesh**

CERTIFICATE

Candidate's Declaration

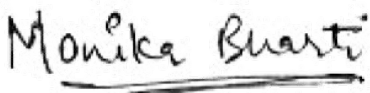
I hereby declare that the work presented in this report entitled “ **Face Detection and Recognition System**” in partial fulfillment of the requirements for the award of the degree of Bachelor of Technology in Computer Science and Engineering/Information Technology submitted in the department of Computer Science Engineering and Information Technology, Jaypee University of Information Technology, Wagnaghat is an authentic record of my own work carried out under the supervision of **Dr.Monika Bharti**, Department of Computer Science Engineering and Information Technology.

The matter embodied in the report has not been submitted for the award of any other degree or diploma.

A photograph of a handwritten signature in blue ink on a light-colored surface. The signature reads "Gurupadesh Singh" and is underlined.

Gurupadesh Singh (171261)

This is to certify that the above affirmation made by the candidate is true to the best of my knowledge.

A photograph of a handwritten signature in black ink on a light-colored surface. The signature reads "Monika Bharti" and is underlined.

Dr. Monika Bharti

ACKNOWLEDGEMENTS

I would like to take the opportunity to thank and express our deep sense of gratitude to mentor and project guide **Dr. Monika Bharti** for his immense support and valuable guidance without which it would not have been possible to reach at this stage of our major project.

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ABSTRACT

With every passing day, we are becoming more and more dependent upon technology to carry out even the most basic of our actions. Facial detection and Facial recognition help us in many ways, be it sorting of photos in our mobile phone gallery by recognizing pictures with their face in them or unlocking a phone by a mere glance to adding biometric information in the form of face images in the country's unique ID database (Aadhaar) as an acceptable biometric input for verification.

This project lays out the basic terminology required to understand the implementation of Face Detection and Face Recognition using Intel's Computer Vision library called 'OpenCV'.

It also shows the practical implementation of the Face Detection and Face Recognition using OpenCV with Python embedding on both Windows as well as macOS platform. The aim of the project is to implement Facial Recognition on faces that the script can be trained for. The input is taken from a webcam and the recognized faces are displayed along with their name in real time.

This project can be implemented on a larger scale to develop a biometric attendance system which can save the time-consuming process of manual attendance system.

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LIST OF ABBREVIATIONS

OpenCV	Open Computer Vision
Numpy	Numerical Python
PIL	Python imaging library
LDA	Linear Discriminant Analysis
LBPH	The Local Binary Pattern Histogram
XML	Extensible Markup Language

Chapter 1: Introduction

1.1 Introduction

A face recognition system could also be a technology which match a given install profile a personality's face from images and videos which it has or use it as a reference to map and identify against an info of faces. Researchers area unit presently developing multiple ways throughout that face recognition systems work. the foremost advanced face recognition methodology, that is to boot used to manifest users through ID verification services, works by pin pointing and mensuration countenance in image

While at first kind of laptop application, recognition system seen wider uses in recents times on smartphones and in alternative kinds of technol ogy, like artificial intelligence. as a result of computerised face recognition involves themeasuring of a human's physiological characteristics face recognition system area unit classified as bioscience. though the accuracy of face recognitions system as a biometric technology is a smaller amount than iris recognition and handprint recognition, it wide adopte because of its contactless and non-invasive method.Facial recognition systems area unit deployed in advanced human -computer interaction, video police work and automatic compartmentalisation of pictures.

We have a created a face recognition technology capable of identifying faces.

1.2 PROBLEM STATEMENT

“Facial Detection and Facial Recognition using Intel’s open source Computer Vision Library (OpenCV) and Python dependency”

There are various scripts illustrated throughout the project that will have functionalities like detecting faces in static images, detecting faces in live feed using a webcam, capturing face images and storing them in the dataset, training of classifier for recognition and finally recognition of the trained faces.

All the scripts are written in python 3.6.5 and have been provided with documented code. This project lays out most of the useful tools and information for face detection and face recognition and can be of importance to people exploring facial recognition with OpenCV.

The project shows implementation of various algorithms and recognition approaches which will be discussed on later in the project report.

Face Recognition can be of importance in terms of security, organization, marketing, surveillance and robotics etc.

Face detection is able to very immensely improve surveillance efforts which can greatly help in tracking down of people with ill criminal record basically referring to criminals and terrorists who might be a vast threat to the security of the nation and the people collectively. The Personal security is also greatly exacerbated since there is nothing for hackers to steal or change, such as passwords.

1.3 OBJECTIVES

This project is created so as to study the various means of recognizing faces with more accuracy and reducing the error rates while recognition. The ideal condition for any recognition project is to reduce the intra class variance of features and increase the inter class variance of features to be detected or recognized.

Facial Recognition software is “Capable of uniquely identifying or verifying a person by comparing and analyzing patterns based on the person’s facial contours. It is mostly used for security purposes”. Many other areas of use.

Different recognizer approaches are used for recognition of faces. They are:

- Eigen Faces

- Fisher Faces

- Local Binary Pattern Histograms

1.4 METHODOLOGY

The Project utilizes various libraries of Python such as

1.4.1 OpenCV

“OpenCV (Open Source Computer Vision Library) is an open source computer vision and machine learning software library”. The main purpose of this was common infrastructure for computer vision application and it was built specifically for such purposes not to mention it also accelerated the machine perception inside the business product. “Being a BSD-licensed product, OpenCV makes it straightforward for businesses to utilize and modify the code”.

In total we can say that The library has about 2000 optimiz algorithm which is really insane, “These algorithms contain a comprehensive set which comprises of each classic and progressive laptop vision and machine learning algorithms. These algorithms area unit usually accustomed sight and acknowledge faces, determine objects, classify human actions in videos, track camera movements, track moving objects, extract 3D models of objects, manufacture 3D purpose clouds from s tereo cameras, sew pictures along to produce a high resolution image of a full scene, realize similar pictures from an image info, take away red eyes from pictures taken exploitation flash, follow eye movements, acknowledge scenery and establish markers to overlay it with increased reality, etc”. The amazing thing about this library is that it has quite about forty seven thousand individuals of user community and calculable variety of downloads olympian eighteen million. The library is utilized extensively in corporations, analysis teams and by governmental bodies.

Along with well-established corporations like “Google, Yahoo, Microsoft, Intel, IBM, Sony, Honda, Toyota” that use the library, there area unit several startups like “Applied Minds, VideoSurf, and Zeitera”, that create in depth use of OpenCV. OpenCV’s deployed wide array spans vary from sewing streetview pictures along, police work intrusions in police work

video in Israel, watching mine instrumentality in China, serving to robot navigated and devour objects at "Willow Garage, detection of natatorium drowning accidents in Europe, running interactive art in Espana and New York , checking runways for scrap in Turkey.

1.4.2 NumPy

"The Python programming language earlier wasn't originally designed for numerical computing as we know it to be , however it also attracted the attention of the scientific and engineering community early" . "In 1995 the interest (SIG) matrix-sig was based with the aim of shaping associate array computing package; among its members was Python designer and supporter Guido van Rossum, WHO extended Python's syntax (in explicit the compartmentalization syntax) to make array computing easier".

"implementation of matrix packages was complete by Jim discoverer, then generalized further rationalization required by Jim Hugunin and known as Numeric (also diversely observed because the "Numerical Python extensions" or "NumPy").Hugunin, a collegian at the Masachusetts Institut of Technology (MIT), joine the Corporatio for National analysis Initiativ (CNRI) in 1997 to work on J Python, leaving Paul Dubois of Lawrence Livermore National Laboratory (LLNL) to need over as supporter. Others early contributor embrace David dAscher, Konred Hinsan and Traves Oliphent".

"A new package known as Numarray was written as a additional versatile replacement for Numeric.Like Numeric, it too is currently deprecated.Numarray had quicker operations for large arrays, however was slower than Numeric on tiny ones, thus for a time each packages were utilised in parallel for varied use cases. The last version of Numeric (v24.2) was discharged on St Martin's Day 2005, whereas the last version of numarray (v1.5.2) was discharged on twenty four August 2006".

There was a want to urge Numerics into the Python's customary library, however Guido van Rossum determined that code wasn't repairable in its state.

“In early 2005, NumPy developer Travis Oliphant needed to unify the community around one array package and ported Numarray's options to Numeric, the result was NumPy 1.0 in 2006. This new project was a spin-off of SciPy. To avoid putting in the large SciPy package simply to urge an array object, this new package was separated and known as NumPy. Support for Python 3 was added in

2011 with NumPy version 1.5.0”.

PyPy starts developments on alternative implementations of the NumPy API. It is not nevertheless absolutely compatible with NumPy.

1.4.3 Pillow

The Python Imaging Library (PILLOW) or generally called as PIL is very useful for adding image processing capabilities to your Python interpreter which you have or have installed when working with Python.

The main use of this library is that this library has a wide array of extensive file format support which allows it to read and store different files in different formats, an efficient representation which is further boosted by very powerful image processing ability. The important point is that the image in the library is meant for faster access to that data is stored during a few basic pixels formats. All this enables it to be a very commanding and powerful tool for image processing in general, which is probably also the reason why it is used so heavily.

Let's see a couple of possible things in which we can use the library.

Image Archive-The "Python Imaging Library" is right in image archival and execution applications. you'll use the library to make thumbnail, convert between file formats print images etc.

From the information available to us currently about the current version is that it identifies and reads an outsized number of file formats. Write support is intentionally restricted to the foremost commonly used interchange and presentation formats.

Image Display-The current release includes Tk PhotoImage and BitmapImage interfaces, also as a Windows DIB interface which will be used with PythonWin and other Windows-based toolkits. Many other GUI toolkits accompany some quite PIL support". "For a purpose such as debugging there are a lot of functions like the show() method which saves a picture to disk, and calls it an external display utility.

Image ProcessingThe library contains basic image process functionalities, include point operation, filters a group of built-in convolution kernel, and colours spaces conversion. Basically in short "Python Imaging library" is a free additional open source library which you have to install first by using the command such as pip so that you can use it to run various python functions in the module. It is important to note and keep in mind that all of these functions only work once you import this library and cannot be used if the library is not imported or called upon. Henceforth why is it recommended to install this library beforehand in order to properly use it. In regards to the main function of this library is to add functionality in opening, manipulating and storing of different file format images which can later be used to perform operations on accordingly to the needs of the programmer using the library.

1.4.4 FACE RECOGNITION

The “Face recognition” library in python is a library which helps in recognizing and manipulating the faces by using the programming language python or from the command line. The simplest face recognition libraries after importing the module and accessing the required functions. The “Face recognition” library was built using dlib’s “state-of-the-art face recognition” and was further enhanced and built deep learning. The model has an accuracy of 99.37%. It is used to find faces in pictures.

Find all the faces that appear in a picture:



Input



Output

Figure 1.1: Finding all the faces in the picture
Find and according look for facial features in the pictures

Get the locations and outlines of each person's eyes, nose, mouth and chin.

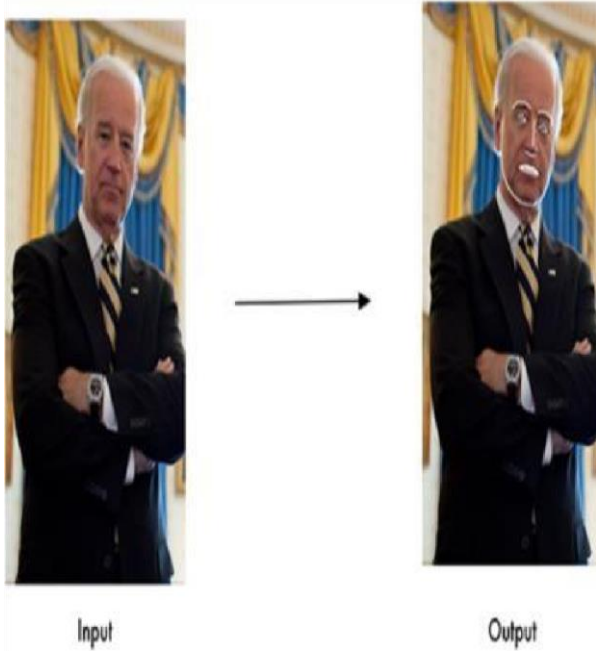


Figure 1.2: Getting the locations

Then we can use it to identify face in pictures

Recognize who appears in each photo.

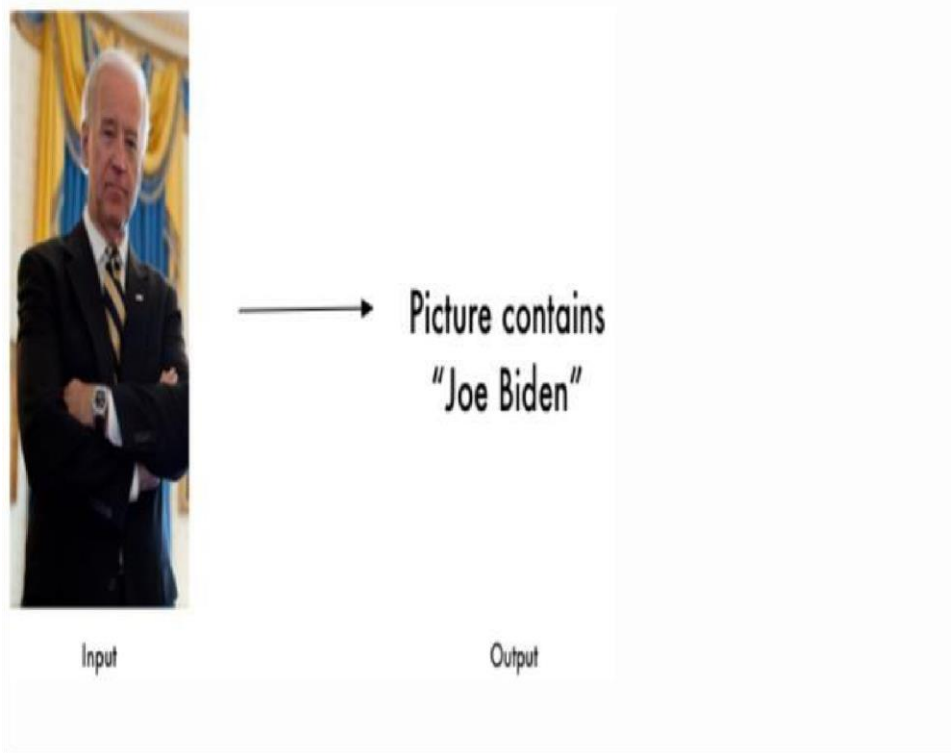


Figure 1.3: Recognizing who is in the Picture

1.4 Organization

Biometrics in simple terms basically refers to evaluating and measuring your Fingerprints, face features or any such human parameters that help to identify an individual. The study of Biometrics is very much important considering how bleak the security as a whole has become. Note that identification is only possible since each and every person has unique and distinct features which make it easier to identify individuals.

Keep in mind that the biometric feature which is used or are used must be available in databases for all of the individuals in communities. Before features or those features are used for other authentications, this is called enrolment.

Authentications is in one of these following forms

- **Identifications:** This basically refers to matching an individual featured in againsts the record to verify whether his or her or simply put that if or not the records are there in the database or not
- **Verifications:** “To check whether the person is who he/she is claiming to be”. In other words to check whether their claim of identity is true or not. In this case the other features of another person is matched only with the pre installed features of the person, they claim themselves to be .

Different types of Biometric are present:

There are another two present broad categories of biometrics:

1. Physiological Biometric
 2. Behavioural Biometric
- Physiological Biometric:

“As the name sounds out to be in this the physical traits of a person are measured greatly for identification and verification in this type of biometrics. The trait should be chosen such that it is unique among the general population, and no matter what is resistant to changes due to illness, aging, injury, etc”.

Physiological Biometric Technique:

- **handprint:** handprints are one of the main methods to uniquely identify an individual. They are also regarded as one of the best methods for this sole purpose and many systems utilize this sort of recognition method. They have the unique for every individual person and can be measured in various different ways. Minutia-based measurement uses graphs which are there to match the ridges contained whereas image-based measurements in

finds similarities or the similar patterns inbetween the fingertips image and fingerprint images which are present or which have been uploaded in the database for the purpose of matching and uniquely identifying the identity of the person concerned. The security level is very high and use both in identifications and verifications. However, because to old age and different diseases/injury, handprints might gets alter.

in smartphones for verifications, in offices for other identifications.

- FacialRecognition: This basically refers to the set of the featured of face suppose distance between nose and the mouths or say the distance between the ear, length of whole face, skin color, are use In verifications and identifications in this regard. However there can be certain complications arising due to the complexity in aging, disease, wearing sunglasses or any sort of face that disrupts to recognize those featrues and indirectly hampering the outcome greatly by playing a role in the low accuracy of the results.

- Iris and Retina: Not only just fingerprints the patterns found in say the iris and retina are also unique metrics which can be used to deicde or identify the concerned Device in analyses of retina is expensive and are use less common daily life. Disease cataract may hinder the pattern recognition of the iris and may cause discrepancies to occur

- Voice Recognition: The third kind of recognition that can be used is the voice recognition which is also very helpful. The pitches, voice modification, and tone, instead thing is takan into consideration and are taken in the dataset . Regarding the security of the system, it isnt necessarily a great choice in that regard since two different people can have same voice and henceforth the model will have to deal with a lot of problems and wich is why it isnt all that great and isnt used mostly in recognition. The accurace are hindered due to the present noise, or due to aging and illness.

- DNA: DNA might be the most unique kind of authentication ,since it is the most trusted metric for uniquely identifying an individual. Thus, securities are high and may be include in both identifications and verifications

Behavioral Biometric:

In this generally measure, which relate to the behaviour patterns of the individual and which can be a great source of authentication

- Signature: "Signature might just be one of the most used metric for authentication . They are used to verify checks by matching the signature of the check against the signature present in the database. Signature tablets and special pens are used to compare the signatures". timing requirement in writing the signature may be use in increase the accuracy. Signatur are mostly used in verifications.

- Keystrok Dynamic: This technique is used to measure the behavior of the person we are storing in database . Some of the characteristics take into account are:

1. Type speed-refers to how fast the person can type and matches that
2. Frequency of errors-what is the frequency of the errors committed
3. Duration of key depressions

CHAPTER- 2

LITERATURE SURVEY

2.1 Face Tracking

Face tracking refers to identifying the features which are then used to detect a Face In this case the example method includes the receiving or we can say that it gets first images and the second images user face who is being taken into consideration, where one or both of the images which were used to sort of look for a match have been granted a match by the facial recognition system which also proves the correct working of the system. “The technique includes taking out a second sub- image coming from the second image, where the second sub-image includes a representation of the at least one corresponding facial landmark, detecting a facial gesture by determining whether a sufficient difference exists between the second sub - image and first sub-image to indicate the facial gesture, and determining, based on detecting the facial gesture, whether to deny authentication to the user with respect to accessing functionalities controlled by the computing” [1]

2.2 Mechanisms of human facial recognition

Basically what we see in this paper is that it presents an extension and a new way of perceptions of the theory of author for sapiens visual process information, in which method in extracting the second image of image second, where image of second includes a

representations at least one corresponding of facial given landmarks. “In turn detecting a facial gesture by determining whether a sufficient difference exists between the second sub-

image and first sub-image to indicate the facial gesture, and determining, based on detecting the facial gesture, whether to deny authentication to the user with respect to the human recognition system and same was applied”. Several indispensable techniques is implicated: encoding of visible photographs pattern of neural, detect features of facial, measurement standard, discount patterns of neural in dimensionality.

“The logical (computational) role suggested for the primary visual cortex has several components: size standardization, size reduction, and object extraction”. “The given result in processing of primary cortex, it suggest, visual patterns encoding in suitable size instorage. “(In this context, object extraction is the isolation of regions in the visual field having the same color, texture, or spatial extent.)” in topology map from cortex to retina, retina connection, primary visual cortex and geniculate bodies, and the cortex structure itselfs encode the visual patterns combined. In this theory it is already illustrate the human graphically faces kind of primary stimulus. However, facial recognition is not limited to but Gestalt recognition to pertains of any class of familiar objects or scenes.

2.3 Eye Spacing Measurement for Facial Recognition

Few procedures to computerized facial consciousness has geometric size employ of attribute points of a sapien face. Space between eyes dimension has been recognized an essential step in reaching the goal. Measurements in spacing has been made by mean of software of the hough radically change method in discovering occasion of a round form and ellipsoidal form which approx the iris's perimeters and parameter of each of the sclera and the form the place under respective eyebrows. Both gradient magnitude and direction of gradient used

in handling noise contaminate the space feature. “Results of this application indicate that measurement of the spacing by detection of the iris is the most accurate of these three methods with measurement by detection of the position of the eyebrows the least accurate. However, measurement by detection of the eyebrows' position is the least constrained method. Application of these strategies has led to size of a attribute function of the human face with adequate accuracy to advantage later inclusion in a full bundle for computerized facial consciousness”..

2.4 A direct LDA algorithm for the high - dimensional data with applications of the recognizing face

“Linear discriminant analysis (LDA) has been successfully used as a dimensionality reduction technique to many classification problems, such as speech recognition, face recognition, and multimedia information retrieval”.The objectives of "nd projections A that maximized the ratio inbetween-class scatter against within - classes scatter

CHAPTER - 3

SYSTEM DEVELOPMENT

3.1 Recognizing the model by listing out the applications

- Face recognitions: Face recognitions system is a technology that is capable in detecting the objects and verify the person in video and image from running video . There are multiple methods with which face recognitions system are working, , it works on comparing selective face featured image of faces within database. It is also describe the Biometrics AI applications based that can uniquely identify a person of analysing patterns of person with different face structure and color. It can be use in surveillance camera, human computer interface and image databases management.

- Photography: Some recently image capturing camera device is used facial detecting technology for autofocusing. Facial detecting used in selecting the various regions that show in photos or slideshow and use a pan – and - scales Ken Burn effect.

- Marketings: Facial detections system is gaining the interest in marketing. A webcam may be integrated into the television and detecting face that walks by.

3.2 Viola - Jones Algorithm

The Viola -

Jones algorithm is use everywhere now these days, mechanisms of detection of objects. The mainly the training of this algorithm is very slow, but have fast detection rate. Haar feature is used in This algorithm for filtering the feature.

The efficien of this algorithm viola jone is significantly increasing day by day generates the image integral.

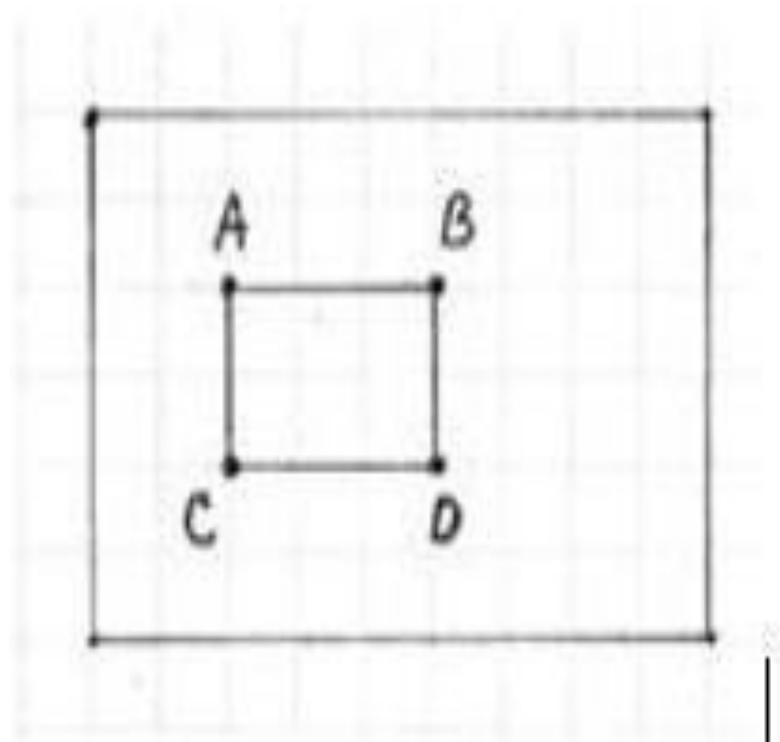


Figure 3.1: Recatangle used

A maximum and minimum window size is chosen, and for each size a sliding step size is chosen. Then the detection window is moved across the image as follows:

1. Sets as minimum size window, and step sliding correspond to the size.
2. For the size window, window is slided vertically and horizontally with the same step. At each and every steps, sets of N facial recognitions system filters are applied every time. If the filters give us the positive answer then the facial is detected.
3. If the window size is the maximum size stop the procedure. Otherwise increase the size of the window and corresponding sliding step to the next chosen size and go to the step 2. Each face recognition filter (from the set of N filters) contains a set of cascade-connected classifiers. Each classifier looks at a rectangular subset of the detection window and determines if it looks like a face. If it does, the next classifier is applied. If all classifiers give a positive answer, the filter gives a positive answer and the face is recognized. Otherwise the next filter in the set of N filters is run.

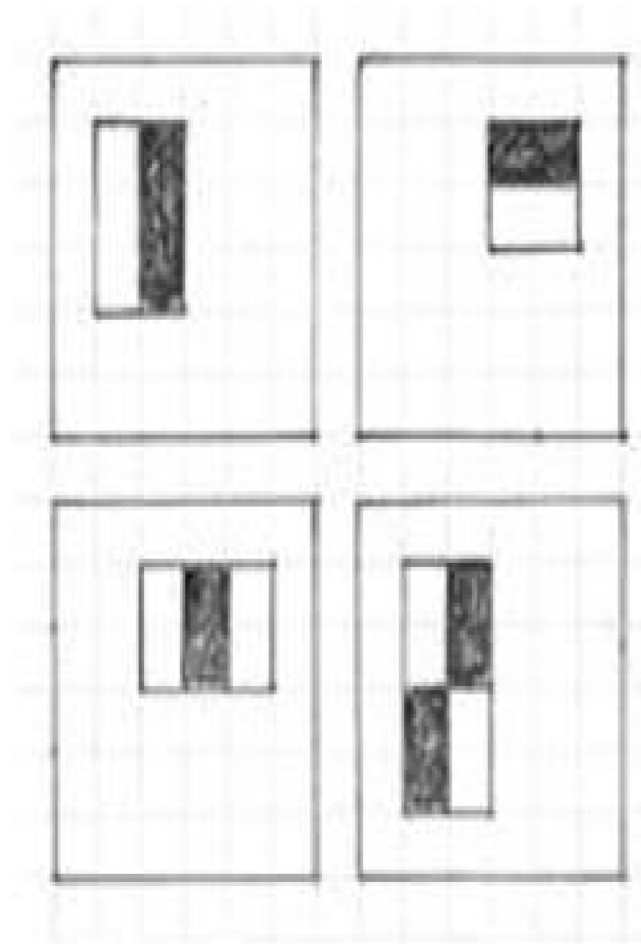


Figure 3.2:Classifiers

Object Detection using Haar feature-

based cascade classifiers is an effective object detection method proposed by Paul Viola and Michael Jones in their paper, "Rapid Object Detection is using a Boosted Cascade of Simple Features" in 2001. It is a machine learning based approach where a cascade function is trained from a lot of positive and negative images. It is then used to detect objects in other images.

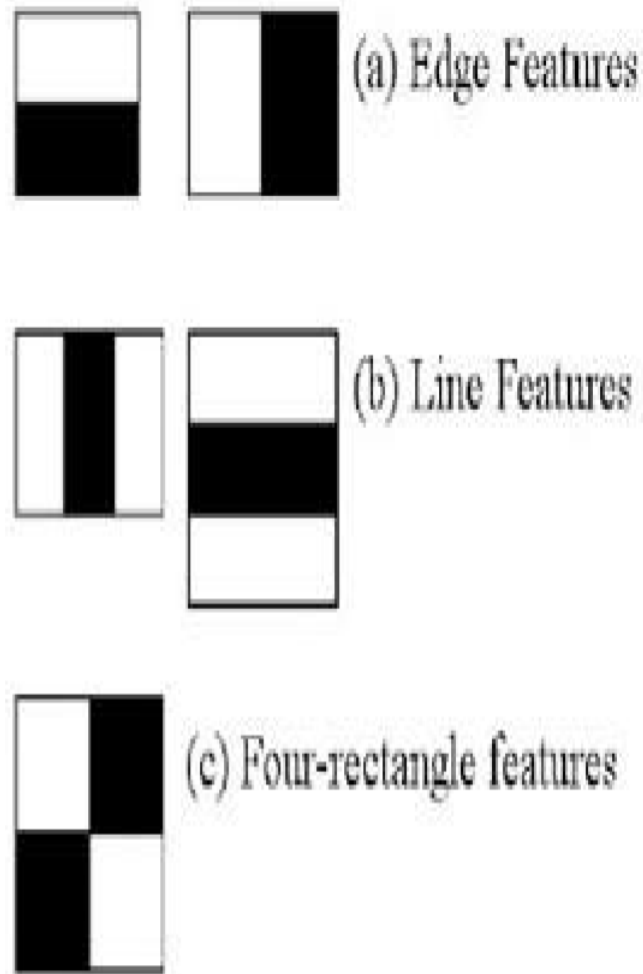


Figure 3.3

Now, all possible sizes and locations of each kernel are used to calculate lots of features.

(Just imagine how much computation it needs? Even a 24x24 window results over 160000 features). For each feature calculation, we need to find the sum of the pixels under white and black rectangles. To solve this, they introduced the integral image. However large your image, it reduces the calculations for a given pixel to an operation involving just four pixels. Nice, isn't it? It makes things super-fast.

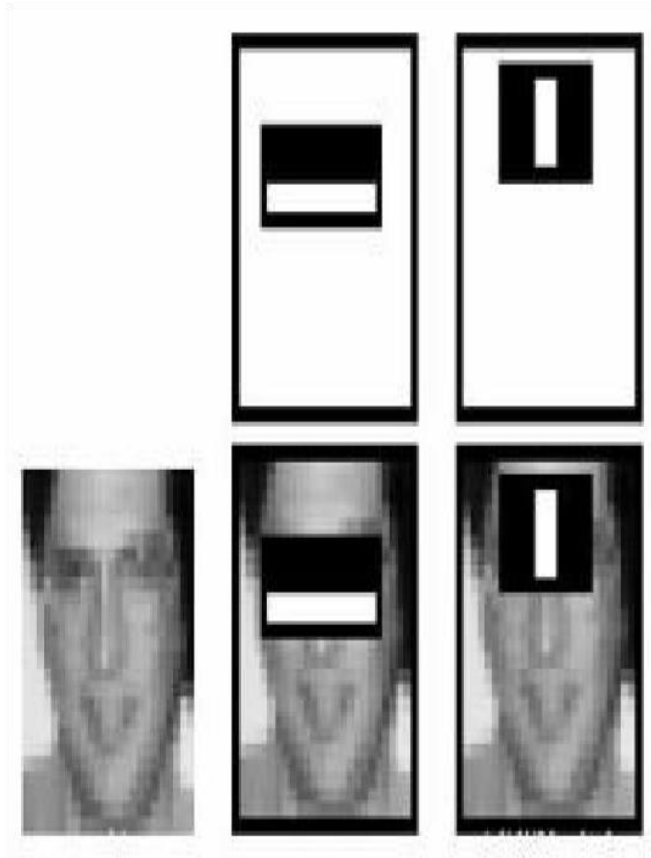


Figure 3.4


```
1 import cv2
2 import numpy as np
3
4 cap = cv2.VideoCapture(0)
5 cap.set(3, 640) #WIDTH
6 cap.set(4, 480) #HEIGHT
7
8 face_cascade = cv2.CascadeClassifier('C:/Users/Kunal Singh/Downloads/New folder (4)/opencv/data/haarcascades_cuc
9 eye_cascade = cv2.CascadeClassifier('C:/Users/Kunal Singh/Downloads/New folder (4)/opencv/data/haarcascades_cud
10 while(True):
11     # Capture frame-by-frame
12     ret, frame = cap.read()
13
14     # Our operations on the frame come here
15     gray = cv2.cvtColor(frame, cv2.COLOR_BGR2GRAY)
16     faces = face_cascade.detectMultiScale(gray, 1.1, 5)
17     print('Number Of Faces Found:', len(faces))
18     # Display the resulting frame
19     for (x,y,w,h) in faces:
20         cv2.rectangle(frame, (x,y), (x+w,y+h), (0,255,255), 1)
21         roi_gray = gray[y:y+h, x:x+w]
22         roi_color = frame[y:y+h, x:x+w]
23
24
25
26
27     cv2.imshow('Webcam Facial Detection', frame)
28     if cv2.waitKey(1) & 0xFF == ord('q'):
29         break
30
31 # When everything done, release the capture
32 cap.release()
33 cv2.destroyAllWindows()
```

Figure 3.5: Faces.py file

CHAPTER – 4

TRAINING AND TESTING

4.1 TRAINING IN OPENCV

In OpenCV, training refers to providing a recognizer algorithm with training data to learn from. The trainer uses the same algorithm (LBPH) to convert the images cells to histograms and then computes the value of cell which are included and concatenate on histogram, vectors feature may obtaine. Images is classifie by the process of the profile attached. Input images is being classify by processes and compares data which are stored in database and distances are obtaine by the system . By setting up a threshold, it can be identified if it is a known or unknown face.Eigenface and Fisherface compute the dominant features of the whole training set while LBPH analyses them individually.

To do so, firstly, a Dataset is created. You can either create your own dataset or start with one of the available face databases.

- Yale Face Database
- AT & T Face Database

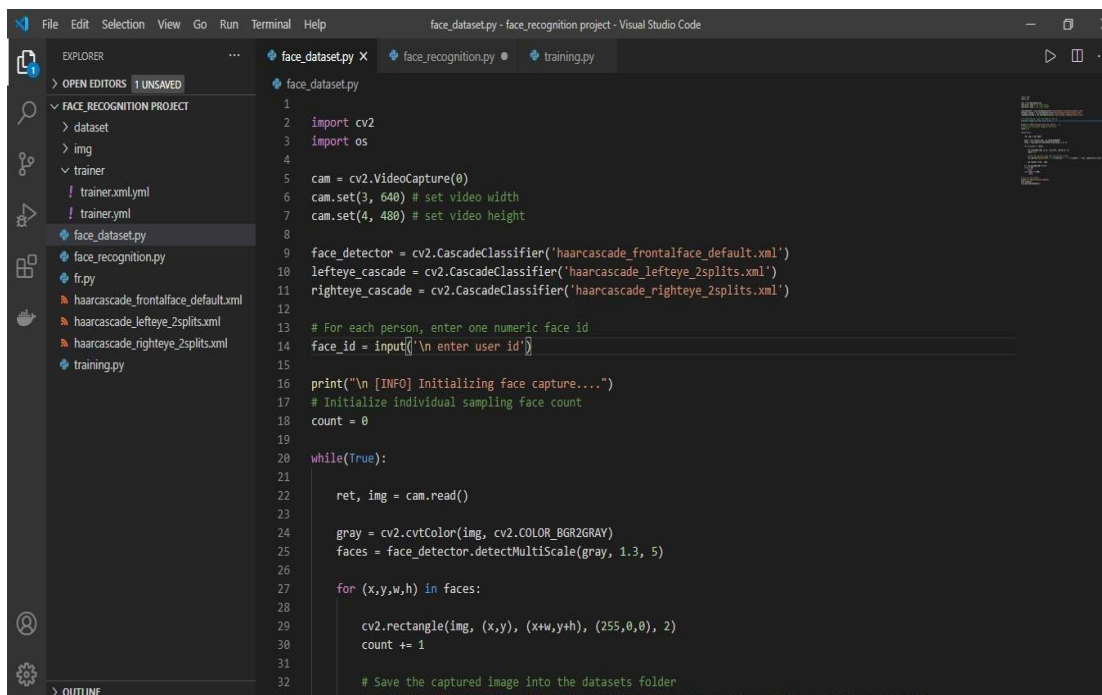
The .xml or .yml configuration file is made from the several features extracted from your dataset with the help of the FaceRecognizer Class and stored in the form of feature vectors.

4.4 CODE

Given below is the code for creating a .yaml file, that is the configuration model that stores features extracted from datasets using the FaceRecognizer Class. It is stored in a folder named 'recognizer' under the name 'training Data.yaml'.

DATASET:

This is the code that will be used to create a dataset. It will turn the camera and take number of pictures for few seconds. Given below is the code for face_dataset.py



```
1
2 import cv2
3 import os
4
5 cam = cv2.VideoCapture(0)
6 cam.set(3, 640) # set video width
7 cam.set(4, 480) # set video height
8
9 face_detector = cv2.CascadeClassifier('haarcascade_frontalface_default.xml')
10 lefteye_cascade = cv2.CascadeClassifier('haarcascade_lefteye_2splits.xml')
11 righteye_cascade = cv2.CascadeClassifier('haarcascade_righteye_2splits.xml')
12
13 # For each person, enter one numeric face id
14 face_id = input('\n enter user id')
15
16 print("\n [INFO] Initializing face capture...")
17 # Initialize individual sampling face count
18 count = 0
19
20 while(True):
21
22     ret, img = cam.read()
23
24     gray = cv2.cvtColor(img, cv2.COLOR_BGR2GRAY)
25     faces = face_detector.detectMultiScale(gray, 1.3, 5)
26
27     for (x,y,w,h) in faces:
28
29         cv2.rectangle(img, (x,y), (x+w,y+h), (255,0,0), 2)
30         count += 1
31
32     # Save the captured image into the datasets folder
33     cv2.imwrite('dataset/'+str(face_id)+'_'+str(count)+'.jpg', cv2.cvtColor(img, cv2.COLOR_BGR2RGB))
```

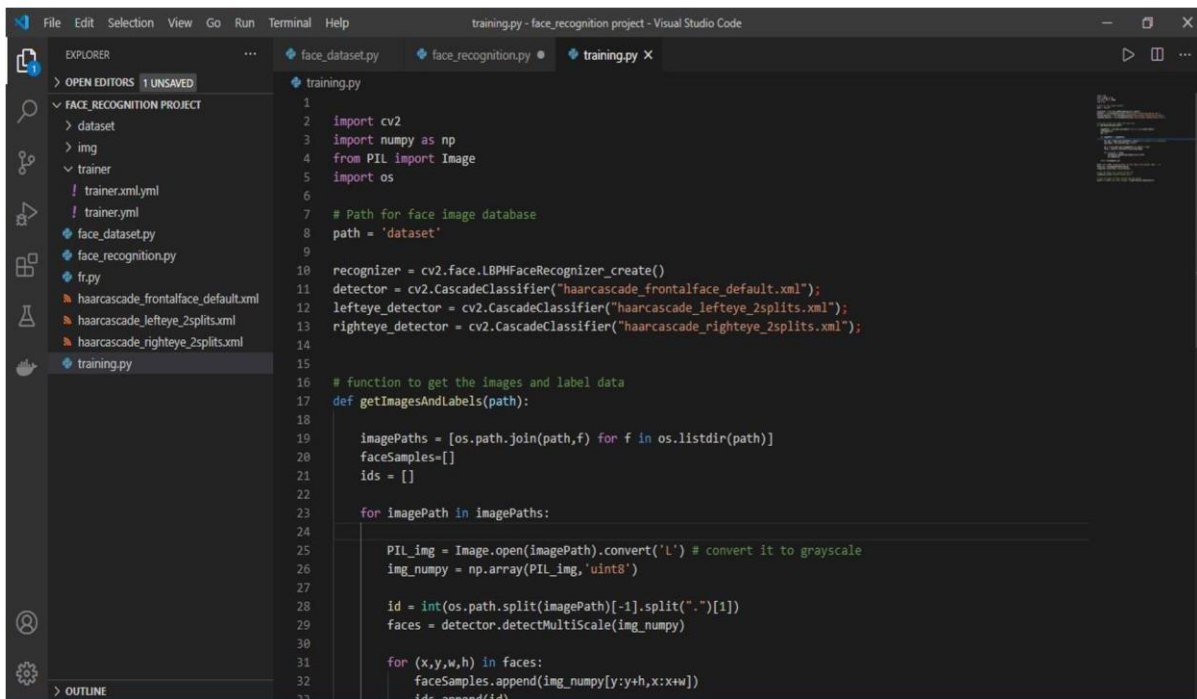
Figure 4.1: Code snippet for the dataset

```
30     count += 1
31
32     # Save the captured image into the datasets folder
33     cv2.imwrite("dataset/User." + str(face_id) + "." + str(count) + ".jpg", gray[y:y+h,x:x+w])
34
35     cv2.imshow('image', img)
36
37     k = cv2.waitKey(100) & 0xff
38     if k == 60:
39         break
40     elif count >= 1000:
41         break
42
43     # Do a bit of cleanup
44     print("\n [INFO] Exiting Program")
45     cam.release()
46     cv2.destroyAllWindows()
47
48
49
```

Figure 4.2: Face_dataset.py

TRAINING:

This is the code that is going to be used to train and get the train.yml file



```
1
2 import cv2
3 import numpy as np
4 from PIL import Image
5 import os
6
7 # Path for face image database
8 path = 'dataset'
9
10 recognizer = cv2.face.LBPHFaceRecognizer_create()
11 detector = cv2.CascadeClassifier("haarcascade_frontalface_default.xml");
12 lefteye_detector = cv2.CascadeClassifier("haarcascade_lefteye_2splits.xml");
13 righteye_detector = cv2.CascadeClassifier("haarcascade_righteye_2splits.xml");
14
15
16 # function to get the images and label data
17 def getImagesAndLabels(path):
18
19     imagePath = [os.path.join(path,f) for f in os.listdir(path)]
20     faceSamples=[]
21     ids = []
22
23     for imagePath in imagePath:
24
25         PIL_img = Image.open(imagePath).convert('L') # convert it to grayscale
26         img_numpy = np.array(PIL_img,'uint8')
27
28         id = int(os.path.splitext(imagePath)[-1].split(".")[1])
29         faces = detector.detectMultiScale(img_numpy)
30
31         for (x,y,w,h) in faces:
32             faceSamples.append(img_numpy[y:y+h,x:x+w])
33             ids.append(id)
```

Figure 4.3: Training the dataset

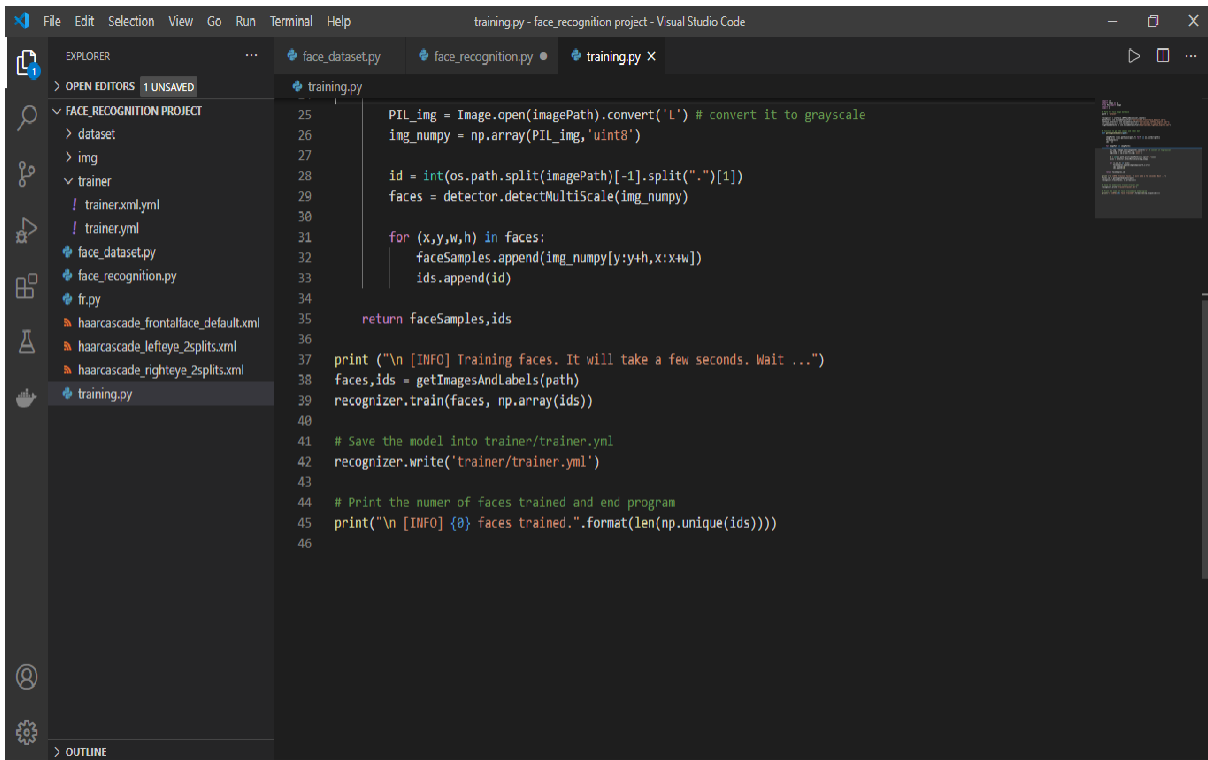
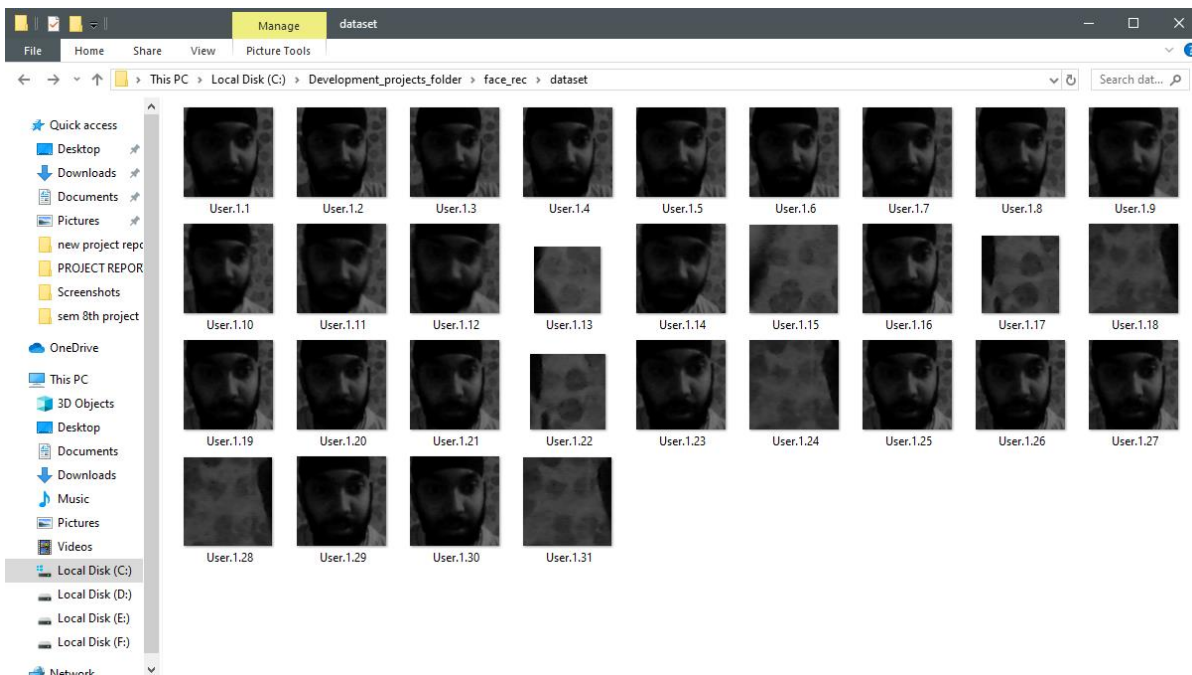


Figure 4.4

OUTPUT : After running dataset code we will get number of pictures in the folder named dataset. Now these photos will be used to train. The more the pics the greater the accuracy.



4.5 LBPH RECOGNIZER

The approach that has been used in this project is, LBPH approach which uses the following algorithm to compute the feature vectors of the provided images in the dataset.

In this section, it is shown a step-by-step explanation of the LBPH algorithm:

1. First of all, we need to define the parameters (radius, neighbours, grid x and grid y) using the Parametersstructure from the lbph package. Then we need to call the Init function passing the structure with the parameters.
2. Secondly, we need to train the algorithm. To do that we just need to call the Train function passing a slice of images and a slice of labels by parameter. All images must have the same size.
3. The Train function will first check if all images have the same size. If at least one image has not the same size, the Train function will return an error and the algorithm will not be trained.

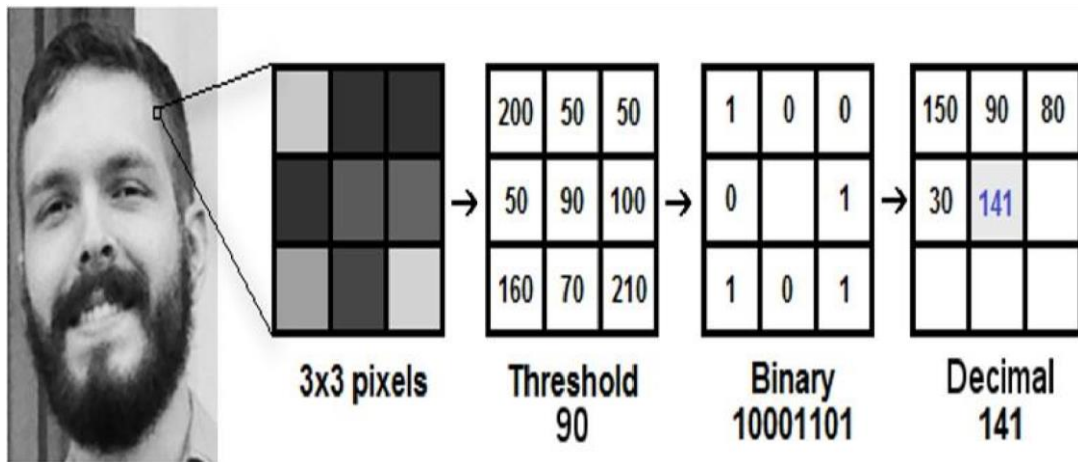


Figure 4.6: referencing and assigning pixel value

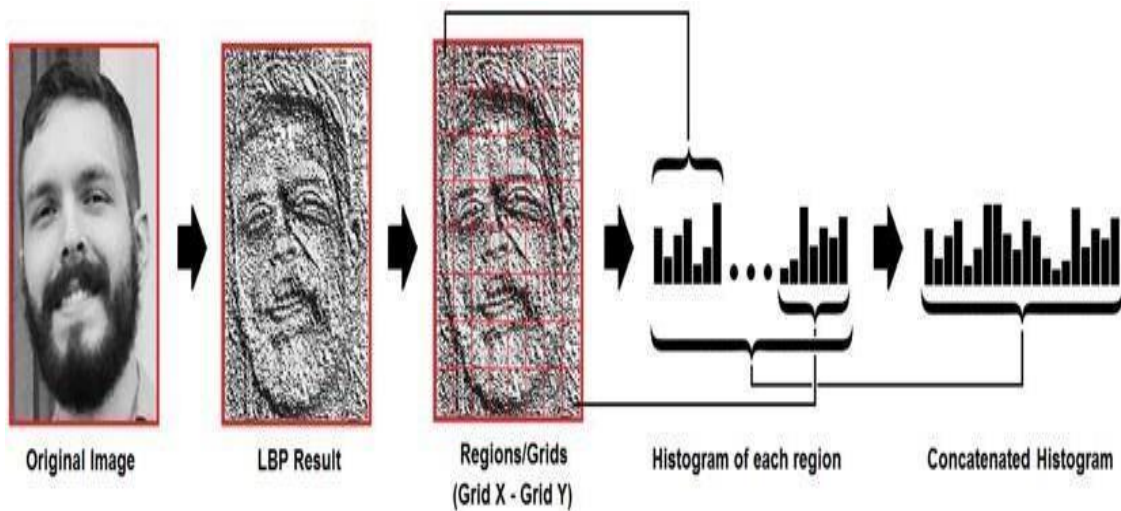


Figure 4.7: LBP result

The images, labels, and histograms are stored in a data structure so we can compare all of it to a new image in the Predict function.

The LBPH package provides the following metrics to compare the histograms: **Chi-Square** :

$$D = \sum_{i=1}^n \frac{(hist1_i - hist2_i)^2}{hist1_i}$$

Equations 1 **Euclidan**

Distances :

$$D = \sqrt{\sum_{i=1}^n (hist1_i - hist2_i)^2}$$

Equation 2

Normalize Euclidan Distances :

$$D = \sqrt{\sum_{i=1}^n \frac{(hist1_i - hist2_i)^2}{n}}$$

Equation 3

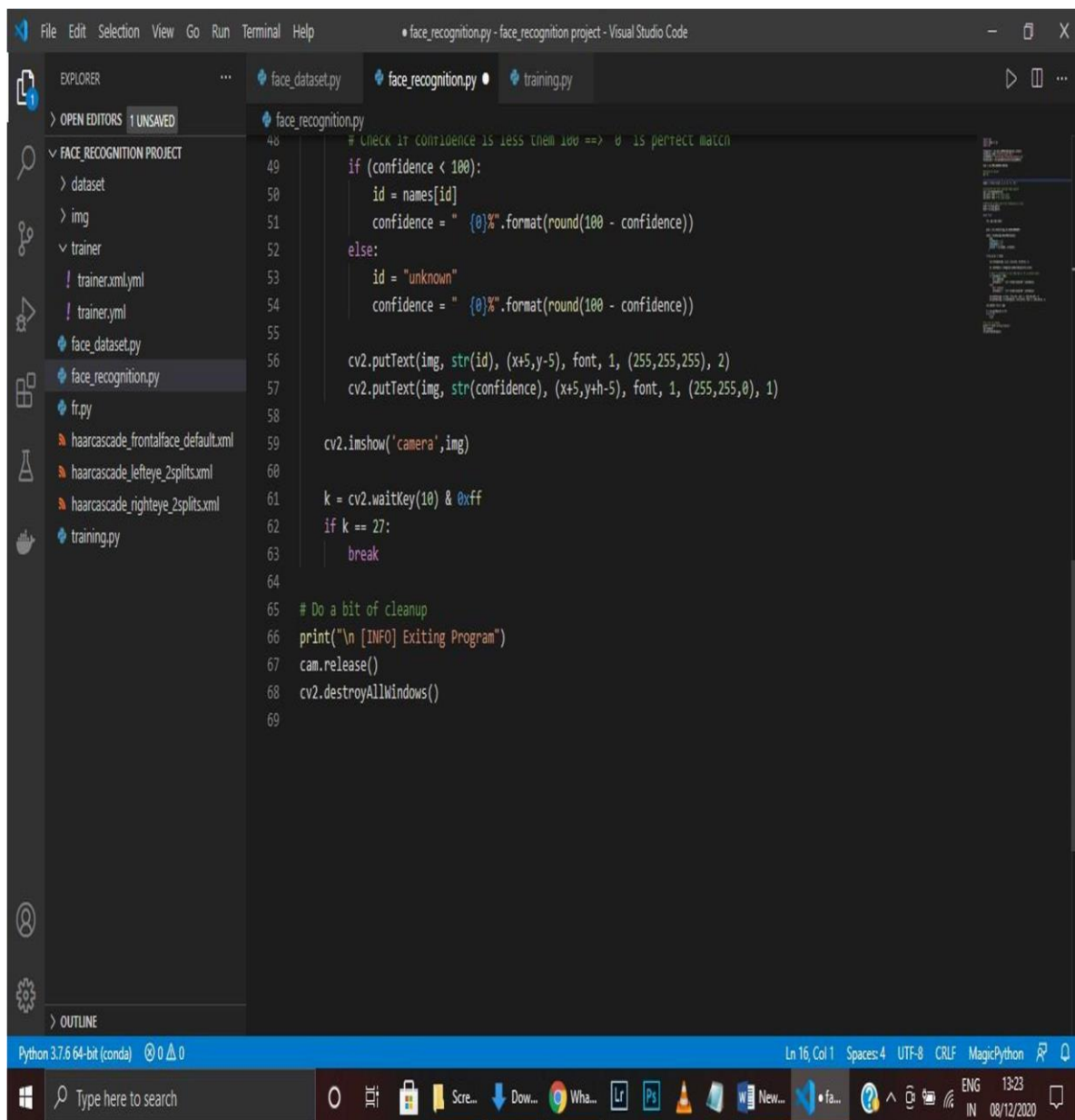
Absolute Values :

$$D = \sum_{i=1}^n |hist1_i - hist2_i|$$

Equation 4

4.7 Code

Given below is the face recognition script that reads the data from the trainingData.yml file mentioned before and uses the .predict() function to pass a confidence value, recognize the face of the individual and display their names along with their face. The following script uses data that has been trained with images of the students working on this project



The image shows a screenshot of the Visual Studio Code editor. The Explorer sidebar on the left shows a project named 'FACE_RECOGNITION PROJECT' with folders 'dataset', 'img', and 'trainer'. The 'trainer' folder contains 'trainer.xml.yml' and 'trainer.yml'. The 'dataset' folder contains 'face_dataset.py', 'face_recognition.py', and 'ft.py'. The 'img' folder contains 'haarcascade_frontalface_default.xml', 'haarcascade_lefteye_2splits.xml', and 'haarcascade_righteye_2splits.xml'. The main editor window shows the 'face_recognition.py' file with the following code:

```
48 # CHECK IF CONFIDENCE IS LESS THEN 100 ==> 0 IS PERFECT MATCH
49 if (confidence < 100):
50     id = names[id]
51     confidence = " {0}%".format(round(100 - confidence))
52 else:
53     id = "unknown"
54     confidence = " {0}%".format(round(100 - confidence))
55
56 cv2.putText(img, str(id), (x+5,y-5), font, 1, (255,255,255), 2)
57 cv2.putText(img, str(confidence), (x+5,y+h-5), font, 1, (255,255,0), 1)
58
59 cv2.imshow('camera',img)
60
61 k = cv2.waitKey(10) & 0xFF
62 if k == 27:
63     break
64
65 # Do a bit of cleanup
66 print("\n [INFO] Exiting Program")
67 cam.release()
68 cv2.destroyAllWindows()
69
```

The status bar at the bottom indicates 'Python 3.7.6 64-bit (conda)', 'Ln 16, Col 1', 'Spaces: 4', 'UTF-8', 'CRLF', 'MagicPython', and the system tray shows the date '08/12/2020' and time '13:23'.

Figure 4.8: Functioning

```

1
2 import cv2
3 import numpy as np
4 import os
5
6 recognizer = cv2.face.LBPHFaceRecognizer_create()
7 recognizer.read('trainer/trainer.yml')
8 cascadePath = "haarcascade_frontalface_default.xml"
9 faceCascade = cv2.CascadeClassifier(cascadePath);
10
11 font = cv2.FONT_HERSHEY_TRIPLEX
12
13 #initiate id counter
14 id = 0
15
16
17 names = ['Kunal Singh', 1, 2, 3, 'Z', 'W']
18
19 # Initialize and start realtime video capture
20 cam = cv2.VideoCapture(0)
21 cam.set(3, 640) # set video widht
22 cam.set(4, 480) # set video height
23
24 # Define min window size to be recognized as a face
25 minW = 0.1*cam.get(3)
26 minH = 0.1*cam.get(4)
27
28 while True:
29
30     ret, img =cam.read()
31
32     gray = cv2.cvtColor(img,cv2.COLOR_BGR2GRAY)

```

Figure 4.9: Other snippets

```

33     gray = cv2.cvtColor(img,cv2.COLOR_BGR2GRAY)
34
35     faces = faceCascade.detectMultiScale(
36         gray,
37         scaleFactor = 1.2,
38         minNeighbors = 5,
39         minSize = (int(minW), int(minH)),
40     )
41
42     for(x,y,w,h) in faces:
43
44         cv2.rectangle(img, (x,y), (x+w,y+h), (0,255,0), 2)
45
46         id, confidence = recognizer.predict(gray[y:y+h,x:x+w])
47
48         # Check if confidence is less them 100 => "0" is perfect match
49         if (confidence < 100):
50             id = names[id]
51             confidence = " {0}%".format(round(100 - confidence))
52         else:
53             id = "unknown"
54             confidence = " {0}%".format(round(100 - confidence))
55
56         cv2.putText(img, str(id), (x+5,y-5), font, 1, (255,255,255), 2)
57         cv2.putText(img, str(confidence), (x+5,y+h-5), font, 1, (255,255,0), 1)
58
59     cv2.imshow('camera',img)
60
61     k = cv2.waitKey(10) & 0xff
62     if k == 27:
63         break
64

```

Figure 4.10: Face_recognition.py

4.9 APPLICATIONS

- **Security:** Face Recognition can help in developing security measures, that is unlocking of a safe using facial recognition.
- **Attendance Systems:** Face Recognition can be used to train a set of users in order to create and implement an automatic attendance system that recognizes the face of the individual and marks their attendance.
- **Access:** Face Detection can be used to access sensitive information like your bank account and it can also be used to authorize payments.
- **Mobile Unlocking:** This feature has taken the mobile phone industry by a storm and almost every smart phone manufacturing company has their flagship smartphones being unlocked using face recognition. Apple's FaceID is an excellent example.
- **Law Enforcement:** This is a rather interesting way of using face detection and face recognition as it can be used to assess the features of a suspect to see if they are being truthful in their statements or not.
- **Healthcare:** Face Recognition and Detection can be used in the healthcare sector to assess the illness of a patient by reading their facial features.

CHAPTER 5: CONCLUSION AND FUTURE SCOPE

5.1 Future Scope

- **Government/ Identity Management:** Governments all around the world are using face recognition systems to identify civilians. America has one of the largest face databases in the world, containing data of about 117 million people.
- **Emotion & Sentiment Analysis:** Face Detection and Recognition have brought us closer to the technology of automated psyche evaluation. As systems now a days can judge the precise emotions frame by frame in order to evaluate the psyche.
- **Authentication systems:** Various devices like mobile phones or even ATMs work using facial recognition, thus making getting access or verification quicker and hassle free.
- **Full Automation:** This technology helps us become fully automated as there is very little to zero amount of effort required for verification using facial recognition.
- **High Accuracy:** Face Detection and Recognition systems these days have developed very high accuracy and can be trained using very small data sets and the false acceptance rates have dropped down significantly.

5.2 Limitations

- **Data Storage:** Extensive data storage is required for creating, training and maintaining big face databases which is not always feasible.
- **Computational Power:** The requirement of computational power also increases with increase in the size of the database. This becomes financially out of bounds for smaller organizations.
- **Camera Angle:** The relative angle of the target's face with the camera impacts the recognition rate drastically. These conditions may not always be suitable, therefore creating a major drawback.

5.3 Conclusion

Facial Detection and Recognition systems are gaining a lot of popularity these days. Most of the flagship smartphones of major mobile phone manufacturing companies use face recognition as the means to provide access to the user.

This project report explains the implementation of face detection and face recognition using OpenCV with Python and also lays out the basic information that is needed to develop a face detection and face recognition software. The goal of increasing the accuracy of this project will always remain constant and new configurations and different algorithms will be tested to obtain better results. In this project, the approach we used was that of Local Binary Pattern Histograms that are a part of the FaceRecognizer Class of OpenCV.

References

- [1] Schneiderman. United States of America Patent U.S. Patent No. 8,457,367, 2013.
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- [3] M. Nixon, "'Eye Spacing Measurement for Facial Recognition'," *International Society for Optics and Photonics.*, vol. (Vol. 575), (19 December 1985).
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by

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Chapter 1: Introduction

1.1 Introduction

A face recognition system could also be a technology which match a given install profile a personality's face from images and videos which it has or use it as a reference to map and identify against an info of faces. Researchers area unit presently developing multiple ways throughout that face recognition systems work. the foremost advanced face recognition methodology, that is to boot used to manifest users through ID verification services, works by pin pointing and mensuration countenance in image

While at first kind of laptop application, recognition system seen wider uses in recents times on smartphones and in alternative kinds of technol ogy, like artificial intelligence. as a result of computerised face recognition involves themeasuring of a human's physiological characteristics face recognition system area unit classified as bioscience. though the accuracy of face recognitions ²⁰system as a biometric technology is a smaller amount than iris recognition and handprint recognition, it wide adopte because of its contactless and non-invasive method.¹⁷ Facial recognition systems area unit deployed in advanced human -computer interaction, video police work and automatic compartmentalisation of pictures.

We have a created a face recognition technology capable of identifying faces.

1.2 PROBLEM STATEMENT

“Facial Detection and Facial Recognition using Intel’s open source Computer Vision Library (OpenCV) and Python dependency”

There are various scripts illustrated throughout the project that will have functionalities like detecting faces in static images, detecting faces in live feed using a webcam, capturing face images and storing them in the dataset, training of classifier for recognition and finally recognition of the trained faces.

All the scripts are written in python 3.6.5 and have been provided with documented code. This project lays out most of the useful tools and information for face detection and face recognition and can be of importance to people exploring facial recognition with OpenCV.

The project shows implementation of various algorithms and recognition approaches which will be discussed on later in the project report.

Face Recognition can be of importance in terms of security, organization, marketing, surveillance and robotics etc.

Face detection is able to very immensely improve surveillance efforts which can greatly help in tracking down of people with ill criminal record basically referring to criminals and terrorists who might be a vast threat to the security of the nation and the people collectively. The Personal security is also greatly exacerbated since there is nothing for hackers to steal or change, such as passwords.

1.3 OBJECTIVES

This project is created so as to study the various means of recognizing faces with more accuracy and reducing the error rates while recognition. The ideal condition for any recognition project is to reduce the intra class variance of features and increase the inter class variance of features to be detected or recognized.

Facial Recognition software is “Capable of uniquely identifying or verifying a person by comparing and analyzing patterns based on the person’s facial contours. It is mostly used for security purposes”. Many other areas of use.

Different recognizer approaches are used for recognition of faces. They are:

- Eigen Faces
- Fisher Faces
- Local Binary Pattern Histograms

1.4 METHODOLOGY

The Project utilizes various libraries of Python such as

1.4.1 OpenCV

“OpenCV (Open Source Computer Vision Library) is an open source computer vision and machine learning software library”. The main purpose of this was ⁵ common infrastructure for computer vision application and it was built specifically for such purposes not to mention it also accelerated the machine perception inside the business product. “Being a BSD-licensed product, OpenCV makes it straightforward for businesses to utilize and modify the code”.

In total we can say that The library has about 2000 optimiz algorithm which is really insane, “These algorithms contain a comprehensive set which comprises of each classic and progressive laptop vision and machine learning algorithms. These algorithms area unit usually accustomed sight and acknowledge faces, determine objects, classify human actions in videos, track camera movements, track moving objects, extract 3D models of objects, manufacture 3D purpose clouds from s tereo cameras, sew pictures along to produce a high resolution image of a full scene, realize similar pictures from an image info, take away red eyes from pictures taken exploitation flash, follow eye movements, acknowledge scenery and establish markers to overlay it with increased reality, etc”. The amazing thing about this library is that it has quite about ¹⁸ forty seven thousand individuals of user community and calculable variety of downloads olympian eighteen ⁵ million. The library is utilized extensively in corporations, analysis teams and by governmental bodies.

Along with well-established corporations like “Google, Yahoo, Microsoft, Intel, IBM, Sony, Honda, Toyota” that use the library, there area unit several startups like “Applied Minds, VideoSurf, and Zeitera”, that create in depth use of OpenCV. OpenCV’s deployed wide array spans vary from sewing streetview pictures along, police work intrusions in police work

video in Israel, watching mine instrumentality in China, serving to robot navigated and devour
5 objects at "Willow Garage, detection of natatorium drowning accidents in Europe, running
interactive art in Espana and New York , checking runways for scrap in Turkey.

1.4.2 NumPy

"The Python programming language earlier wasn't originally designed for numerical computing as we know it to be , however it also attracted the attention of the scientific and engineering community early" . "In 1995 the interest (SIG) matrix-sig was based with the aim of shaping associate array computing package; among its members was Python designer and supporter Guido van Rossum, WHO extended Python's syntax (in explicit the compartmentalization syntax) to make array computing easier".

6 "implementation of matrix packages was complete by Jim discoverer, then generalized further rationalization required by Jim Hugunin and known as Numeric (also diversely observed because the "Numerical Python extensions" or "NumPy").Hugunin, a collegian at the Masachusetts Institut of Technology (MIT), joine the Corporatio for National analysis Initiativ (CNRI) in 1997 to work on J Python, leaving Paul Dubois of Lawrence Livermore National Laboratory (LLNL) to need over as supporter. Others early contributor embrace David dAscher, Konred Hinsan and Traves Oliphent".

"A new package known as Numarray was written as a additional versatile replacement for Numeric.Like Numeric, it too is currently deprecated.Numarray had quicker operations for large arrays, however was slower than Numeric on tiny ones, thus for a time each packages were utilised in parallel for varied use cases. The last version of Numeric (v24.2) was discharged on St Martin's Day 2005, whereas the last version of numarray (v1.5.2) was discharged on twenty four August 2006".

There was a want to merge Numerics into the Python's customary library, however Guido van Rossum determined that code wasn't repairable in its state.

"In early 2005, NumPy developer Travis Oliphant needed to unify the community around one array package and ported Numarray's options to Numeric, resulting in NumPy 1.0 in 2006. This new project was a spin-off of SciPy. To avoid putting it in the large SciPy package simply to merge an array object, this new package was separated and known as NumPy. Support for Python 3 was added in 2011 with NumPy version 1.5.0".

Python started developing on alternative implementations of the NumPy API. It is not nevertheless absolutely compatible with NumPy.

1.4.3 Pillow

The Python Imaging Library (PILLOW) or generally called as PIL is very useful for adding image processing capabilities to your Python interpreter which you have or have installed when working with Python.

The main use of this library is that this library has a wide array of extensive file format support which allows it to read and store different files in different formats, an efficient representation which is further boosted by very powerful image processing ability. The important point is that the image in libraries is meant for faster access to that data is stored during a few basic pixels formats. All this enables it to be a very commanding and powerful tool for image processing generally, which is probably also the reason why it is used so heavily.

Let's see a couple of possible things in which we can use the ¹⁴library.

Image Archive-The "Python Imaging Library" is right in image archival and execution applications. you'll use the library to make thumbnail, ¹⁴convert between file formats print images etc.

From ¹¹the information available to us currently about the current version is that it identifies and reads an outsized number of file formats. Write support is intentionally restricted to the foremost commonly used interchange and presentation formats.

"Image Display-The current release includes Tk PhotoImage and BitmapImage interfaces, also as a Windows DIB interface which will be used with PythonWin and other Windows-based toolkits. Many other GUI toolkits accompany some quite PIL support".¹⁰For a purpose such as debugging there are a lot of functions like the show() method which saves a picture to disk, and call it an external display utility.

Image ProcessingThe library contain basic image process functionalities, include point operation, filteres a group of built-in convolution kernel, and colours spaces conversion. Basically in short "Python Imaging library" is a free additional open source library which you have to install first by using the command such as pip so that you can use it to run various python functions in the module. It is important to note and keep in mind that all of these functions only work once you import this library and cannot be used if the library isn't imported or called upon. Henceforth why is it recommended to install this library beforehand in order to properly use it. In regards to the main function of this library is to add functionality in opening, manipulating and storing of different file format images which can later be used to perform operations on accordingly to the needs of the programmer using the library.

1.4.4 FACE RECOGNITION

The “Face recognition” library in python is a library which helps in recognizing and manipulating the faces by using the programming language python or from the command line. The simplest face recognition libraries after importing the module and accessing the required functions. The “Face recognition” library was built using dlib’s “state-of-the-art face recognition” and was further enhanced and built deep learning. The model has an accuracy of 99.37%. It is used to find faces in pictures.

Find all the faces that appear in a picture:



Input



Output

Figure 1.1: Finding all the faces in the picture
Find and according look for facial features in the pictures

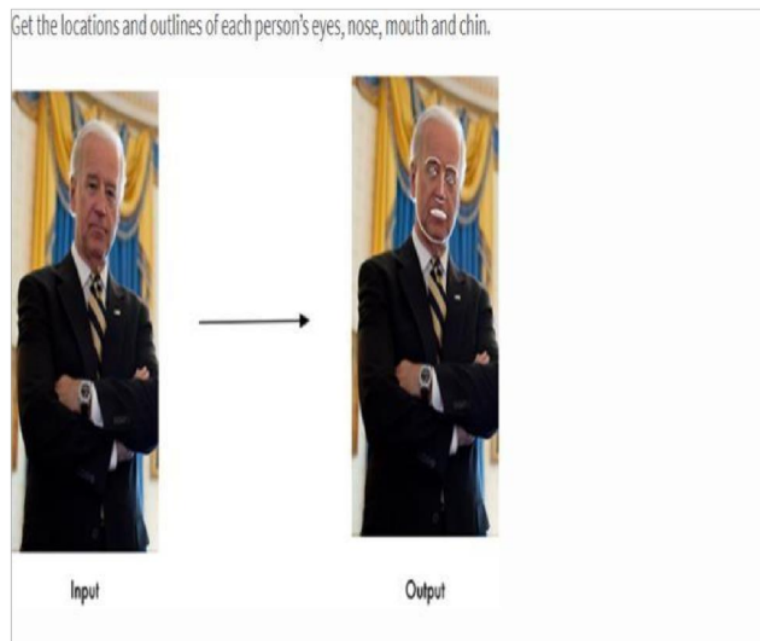


Figure 1.2: Getting the locations

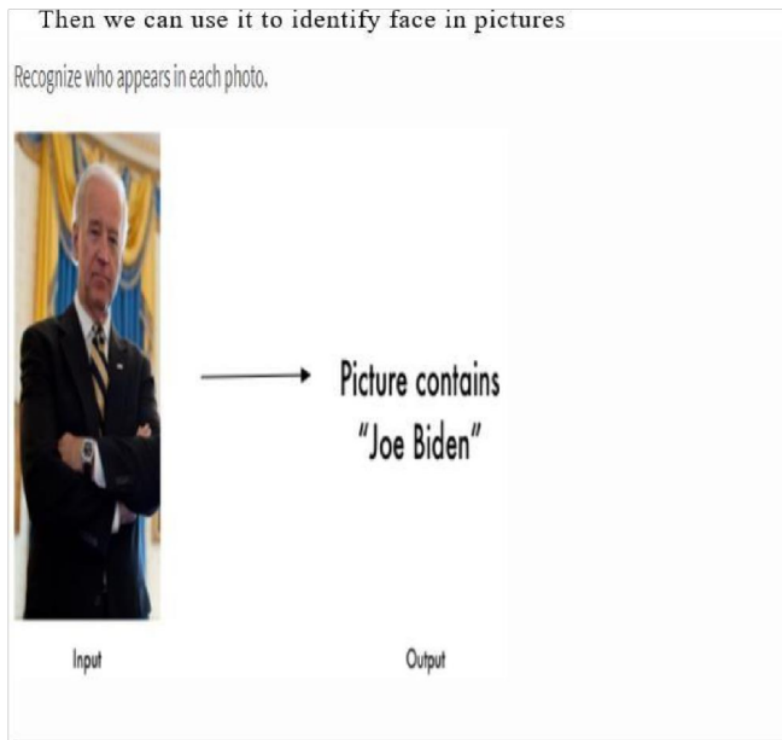


Figure 1.3: Recognizing who is in the Picture

1.4 Organization

Biometrics in simple terms basically refers to evaluating and measuring your Fingerprints, face features or any such human parameters that help to identify an individual. The study of Biometrics is very much important considering how bleak the security as a whole has become. Note that identification is only possible since each and every person has unique and distinct features which make it easier to identify individuals.

Keep in mind that the biometric feature which is used or are used must be available in databases for all of the individuals in communities. Before features or those features are used for other authentications, this is called enrolment.

Authentications is in one of these following forms

- Identifications: This basically refers to matching an individual featured in againsts the record to verify whether his or her or simply put that if or not the records are there in the database or not
- Verifications: "To check whether the person is who he/she is claiming to be". In other words to check whether their claim of identity is true or not. In this case the other features of another person is matched only with the pre installed features of the person, they claim themselves to be.

Different types of Biometric are present:

There are another two present broad categories of biometrics:

1. Physiological Biometric
2. Behavioural Biometric

Physiological Biometric: "As the name sounds out to be in this the physical traits of a person are measured greatly for identification and verification in this type of biometrics. The trait should be chosen such that it is unique among the general population, and no matter what is resistant to changes due to illness, aging, injury, etc".

Physiological Biometric Technique:

- handprint: handprints are one of the main methods to uniquely identify an individual. They are also regarded as one of the best methods for this sole purpose and many systems utilize this sort of recognition method. They have the unique for every individual person and can be measured in various different ways. Minutia-based measurement uses graphs which are there to match the ridges contained whereas image-based measurements in

finds similarities or the similar patterns in between the fingertips image and fingerprint images which are present or which have been uploaded in the database for the purpose of matching and uniquely identifying the identity of the person concerned. The security level is very high and use both in identifications and verifications. However, because to old age and different diseases/injury, handprints might get alter.

in smartphones for verifications, in offices for other identifications.

- **Facial Recognition:** This basically refers to the set of the features of face suppose distance between nose and the mouths or say the distance between the ear, length of whole face, skin color, are use In verifications and identifications in this regard. However there can be certain complications arising due to the complexity in aging, disease, wearing sunglasses or any sort of face that disrupts to recognize those features and indirectly hampering the outcome greatly by playing a role in the low accuracy of the results.

- **Iris and Retina:** Not only just fingerprints the patterns found in say the iris and retina are also unique metrics which can be used to decide or identify the concerned Device in analyses of retina is expensive and are use less common daily life. Disease cataract may hinder the pattern recognition of the iris and may cause discrepancies to occur

- **Voice Recognition:** The third kind of recognition that can be used is the voice recognition which is also very helpful. The pitches, voice modification, and tone, instead thing is taken into consideration and are taken in the dataset. Regarding the security of the system, it isn't necessarily a great choice in that regard since two different people can have same voice and henceforth the model will have to deal with a lot of problems and which is why it isn't all that great and isn't used mostly in recognition. The accuracies are hindered due to the present noise, or due to aging and illness.

- **DNA:** DNA might be the most unique kind of authentication ,since it is the most trusted metric for uniquely identifying an individual. Thus, securities are high and may be include in both identifications and verifications

Behavioral Biometric:

In this generally measure, which relate to the behaviour patterns of the individual and which can be a great source of authentication

- **Signature:** "Signature might just be one of the most used metric for authentication . They are used to verify checks by matching the signature of the check against the signature present in the database. Signature tablets and special pens are used to compare the signatures". timing requirement in writing the signature may be use in increase the accuracy. Signatur are mostly used in verifications.

- **Keystrok Dynamic:** This technique is used to measure the behavior of the person we are storing in database . **Some of the characteristics take into account are:**

1. Type **speed**-refers to how fast the person can type and matches that
2. Frequency of errors-what is the frequency of the errors committed
3. Duration of key depressions

CHAPTER- 2

LITERATURE SURVEY

2.1 Face Tracking

Face tracking refers to identifying the features which are then used to detect a Face In this case the example method includes the receiving or we can say that it gets first images and the second images user face who is being taken into consideration, where one or both of the images which were used to sort of look for a match have been granted a match by the facial recognition system which also proofs the correct working of the system. “The technique includes taking out a second sub- image coming from the second image, where the second sub-image includes a representation of the at least one corresponding facial landmark, detecting a facial gesture by determining whether a sufficient difference exists between the second sub - image and first sub-image to indicate the facial gesture, and determining, based on detecting the facial gesture, whether to deny authentication to the user with respect to accessing functionalities controlled by the computing” [1]

2.2 Mechanisms of human facial recognition

Basically what we see in this paper is that it presents an extension and a new way of perceptions of the theory of author for sapiens visual process information, in which method in extracting the second image of image second, where image of second includes a

representations at least one corresponding of facial given landmarks. "In turn detecting a facial gesture by determining whether a sufficient difference exists between the second sub-

image and first sub-image to indicate the facial gesture, and determining, based on detecting the facial gesture, whether to deny authentication to the user with respect to the human recognition system and same was applied". Several indispensable techniques is implicated: encoding of visible photographs pattern of neural, detect features of facial, measurement standard, discount patterns of neural in dimensionality.

"The logical (computational) role suggested for the primary visual cortex has several components: size standardization, size reduction, and object extraction". "The given result in processing of primary cortex, it suggest, visual patterns encoding in suitable size instorage. "(In this context, object extraction is the isolation of regions in the visual field having the same color, texture, or spatial extent.)" in topology map from cortex to retina, retina connection, primary visual cortex and geniculate bodies, and the cortex structure itself encode the visual patterns combined In this theory it is already illustrate the human graphically faces kind of primary stimulus. However, facial recognition is not limited to but Gestalt recognition to pertains of any class of familiar objects or scenes.

2.3 Eye Spacing Measurement for Facial Recognition

Few procedures to computerized facial consciousness has geometric size employe of attribute points of a sapien face. Space between eyes dimension has been recognized an essential stepin reaching the goal. Measurements in spacing has been made by mean of software of the hough radically change method in discovering occasion of a round form and ellipsoidal form which approx the iris's perimeters and parameter of each of the sclera and the form the place under respective eyebrows. Both gradientx magnitudex anddirection of gradient used

in handling noise contaminate the space feature. "Results of this application indicate that measurement of the spacing by detection of the iris is the most accurate of these three methods with measurement by detection of the position of the eyebrows the least accurate. However, measurement by detection of the eyebrows' position is the least constrained method. Application of these strategies has led to size of a attribute function of the human face with adequate accuracy to advantage later inclusion in a full bundle for computerized facial consciousness" ..

13 2.4 A direct LDA algorithm for the high - dimensional data with applications of the recognizing face

"Linear discriminant analysis (LDA) has been successfully used as a dimensionality reduction technique to many classification problems, such as speech recognition, face recognition, and multimedia information retrieval". The objectives of "nd projections

13
A that maximized the ratio inbetween-class scatter against within - classes scatter

CHAPTER - 3

SYSTEM DEVELOPMENT

3.1 Recognizing the model by listing out the applications

- Face recognitions: Face recognitions system is a technology that is capable in detecting the objects and verify the person in video and image from running video . There are multiple methods with which face recognitions system are working, , it works on comparing selective face featured image of faces within database. It is also describe the Biometrics AI applications based that can unique identify a person of analysing patterns of person with different face structure and color. It can be use in surveillance camera, human computer interface and image databases management.

- Photography: Some recently image capturing camera device is used facial detecting technology for autofocusing. Facial detecting used in selecting the various regions that show in photos or slideshow and use a pan – and - scales Ken Burn effect.

- Marketings: Facial detections system is gaining the interest in marketing. A webcam may be integrated into the television and detecting face that walks by.

15

3.2 Viola - Jones Algorithm

The Viola -

Jones algorithm is use everywhere now these days, mechanisms of detection of objects. The mainly the training of this algorithm is very slow, but have fast detection rate. Haar feature is used in This algorithm for filtering the feature.

The efficien of this algorithm viola jone is significantly increasing day by day generates the image integral.

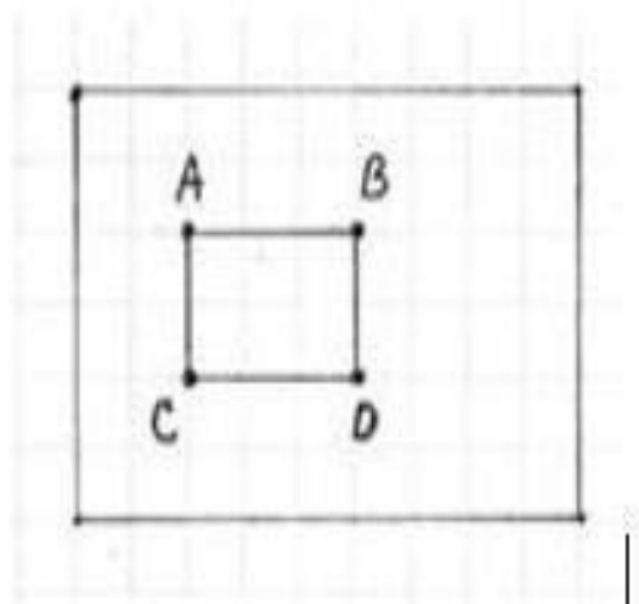


Figure 3.1: Recatangle used

A maximum and minimum window size is chosen, and for each size a sliding step size is chosen. Then the detection window is moved across the image as follows:

1. Sets as minimum size window, and step sliding correspond to the size.
2. For the size window, window is slided vertically and horizontally with the same step. At each and every steps, sets of N facial recognition system filters are applied every time. If the filters give us the positive answer then the facial is detected.
- 16 3. If the window size is the maximum size stop the procedure. Otherwise increase the size of the window and corresponding sliding step to the next chosen size and go to the step 2. Each face recognition filter (from the set of N filters) contains a set of cascade-connected classifiers. Each classifier looks at a rectangular subset of the detection window and determines if it looks like a face. If it does, the next classifier is applied. If all classifiers give a positive answer, the filter gives a positive answer and the face is recognized. Otherwise the next filter in the set of N filters is run.

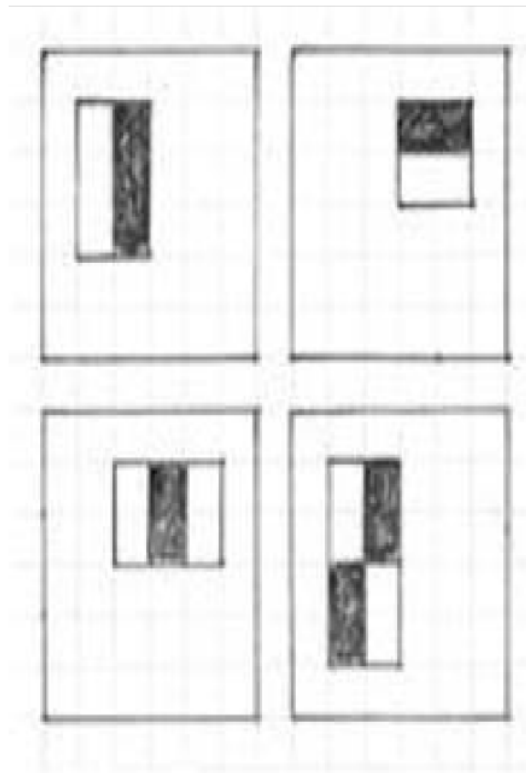


Figure 3.2:Classifiers

3 Object Detection using Haar feature-

based cascade classifiers is an effective object detection method proposed by Paul Viola and Michael Jones in their paper, "Rapid Object Detection is using a Boosted Cascade of Simple Features" in 2001. It is a machine learning based approach where a cascade function is trained from a lot of positive and negative images. It is then used to detect objects in other images.

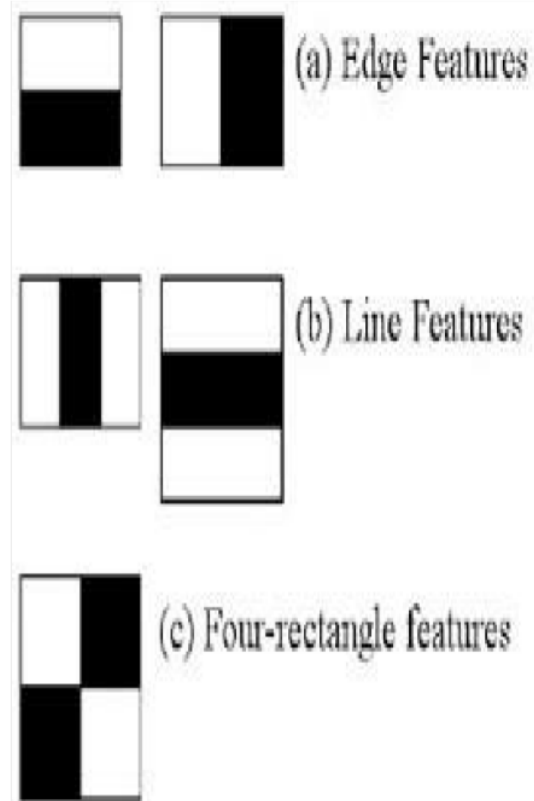


Figure 3.3

² Now, all possible sizes and locations of each kernel are used to calculate lots of features.

(Just imagine how much computation it needs? Even a 24x24 window results over 16000 features). For each feature calculation, we need to find the sum of the pixels under white and black rectangles. To solve this, they introduced the integral image. However large your image, it reduces the calculations for a given pixel to an operation involving just four pixels. Nice, isn't it? It makes things super-fast.

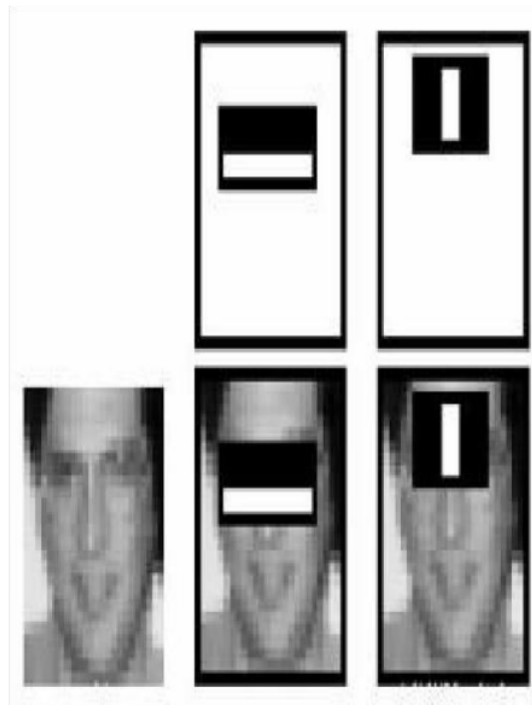


Figure 3.4


```
File Edit Selection View Go Run Terminal Help faces.py - New folder (4) - Visual Studio Code
EXPLORER
  NEW FOLDER (4)
  .ipynb_checkpoints
  Dataset
  face_recognition project
  Face-Recognition-Train-YML-Python...
  opencv
  dataset.py
  detector.py
  face_recognition project-20201205T...
  Face-Recognition-Train-YML-Python...
  Face-train.py
  faces.py
  file.py
  image.py
  labels.pickle
  opencv-master.zip
  Untitled.ipynb
  OUTLINE
  Python 3.7.6 64-bit (conda) Python extension loading... Ln 23, Col 10 Spaces: 4 UTF-8 CRLF MacosPy

faces.py
1 import cv2
2 import numpy as np
3
4 cap = cv2.VideoCapture(0)
5 cap.set(3, 640) #WIDTH
6 cap.set(4, 480) #HEIGHT
7
8 face_cascade = cv2.CascadeClassifier('C:/Users/Kunal Singh/Downloads/New folder (4)/opencv/data/haarcascades_cuc
9 eye_cascade = cv2.CascadeClassifier('C:/Users/Kunal Singh/Downloads/New folder (4)/opencv/data/haarcascades_cudc
10 while(True):
11     # Capture frame-by-frame
12     ret, frame = cap.read()
13
14     # Our operations on the frame come here
15     gray = cv2.cvtColor(frame, cv2.COLOR_BGR2GRAY)
16     faces = face_cascade.detectMultiScale(gray, 1.1, 5)
17     print("Number Of Faces Found:",len(faces))
18     # Display the resulting frame
19     for (x,y,w,h) in faces:
20         cv2.rectangle(frame,(x,y),(x+w,y+h),(0,255,255),1)
21         roi_gray = gray[y:y+h, x:x+w]
22         roi_color = frame[y:y+h, x:x+w]
23
24
25
26
27 cv2.imshow('Webcam Facial Detection',frame)
28 if cv2.waitKey(1) & 0xFF == ord('q'):
29     break
30
31 # When everything done, release the capture
32 cap.release()
33 cv2.destroyAllWindows()
```

Figure 3.5:Faces.py file

CHAPTER – 4 TRAINING AND TESTING

4.1 TRAINING IN OPENCV

In OpenCV, training refers to providing a recognizer algorithm with training data to learn from. The trainer uses the same algorithm (LBPH) to convert the images cells to histograms and then computes the value of cell which are included and concatenate on histogram, vectors feature may obtaine. Images is classifie by the process of the profile attached. Input images is being classify by processes and compares data which are stored in database and distances are obtaine by the system . By setting up a threshold, it can be identified if it is a known or unknown face. Eigenface and Fisherface compute the dominant features of the whole training set while LBPH analyses them individually.

To do so, firstly, a Dataset is created. You can either create your own dataset or start with one of the available face databases.

- Yale Face Database
- AT & T Face Database

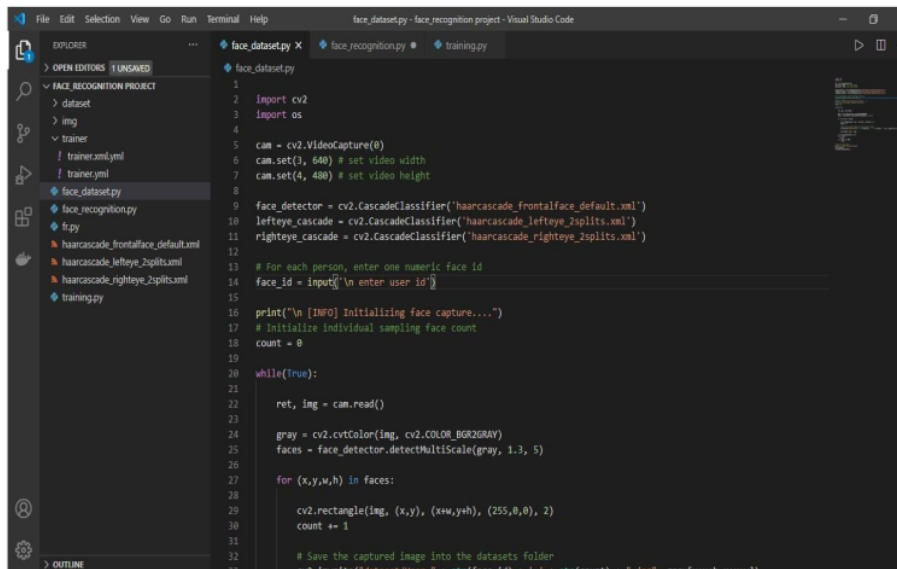
The .xml or .yml configuration file is made from the several features extracted from your dataset with the help of the FaceRecognizer Class and stored in the form of feature vectors.

4.4 CODE

Given below is the code for creating a .yml file, that is the configuration model that stores features extracted from datasets using the FaceRecognizer Class. It is stored in a folder named 'recognizer' under the name 'training Data.yml'.

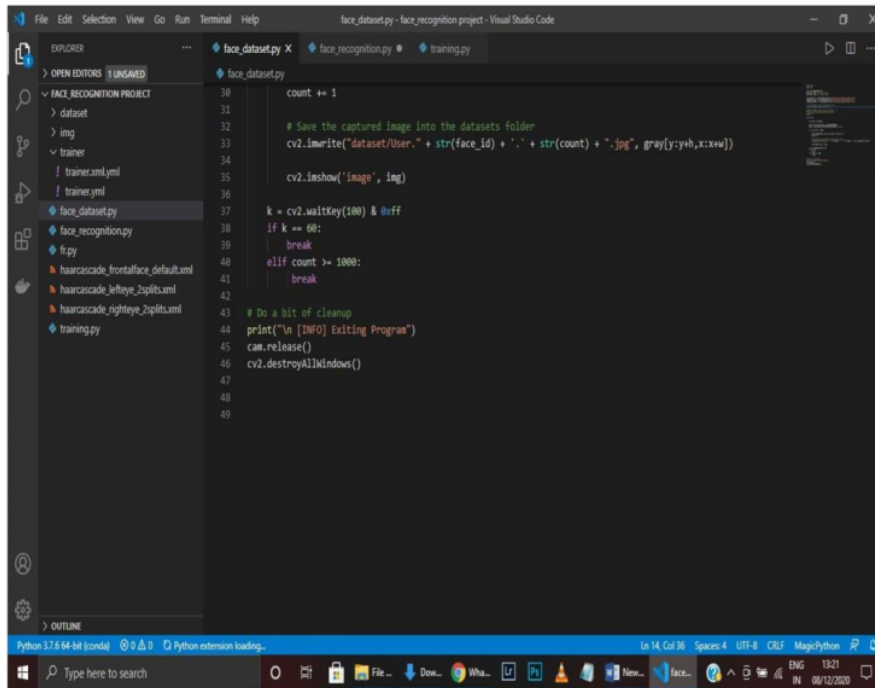
DATASET:

This is the code that will be used to create a dataset. It will turn the camera and take number of pictures for few seconds. Given below is the code for face_dataset.py



```
1
2 import cv2
3 import os
4
5 cam = cv2.VideoCapture(0)
6 cam.set(3, 640) # set video width
7 cam.set(4, 480) # set video height
8
9 face_detector = cv2.CascadeClassifier('haarcascade_frontalface_default.xml')
10 lefteye_cascade = cv2.CascadeClassifier('haarcascade_lefteye_2splits.xml')
11 righteye_cascade = cv2.CascadeClassifier('haarcascade_righteye_2splits.xml')
12
13 # For each person, enter one numeric face id
14 face_id = input('\n enter user id')
15
16 print("\n [INFO] Initializing face capture....")
17 # Initialize individual sampling face count
18 count = 0
19
20 while(True):
21
22     ret, img = cam.read()
23
24     gray = cv2.cvtColor(img, cv2.COLOR_BGR2GRAY)
25     faces = face_detector.detectMultiScale(gray, 1.3, 5)
26
27     for (x,y,w,h) in faces:
28
29         cv2.rectangle(img, (x,y), (x+w,y+h), (255,0,0), 2)
30         count += 1
31
32     # Save the captured image into the datasets folder
33     img_name = f'face{face_id}_{count}.jpg'
34     cv2.imwrite('dataset/' + img_name, img)
35     print(img_name)
```

Figure 4.1: Code snippet for the dataset

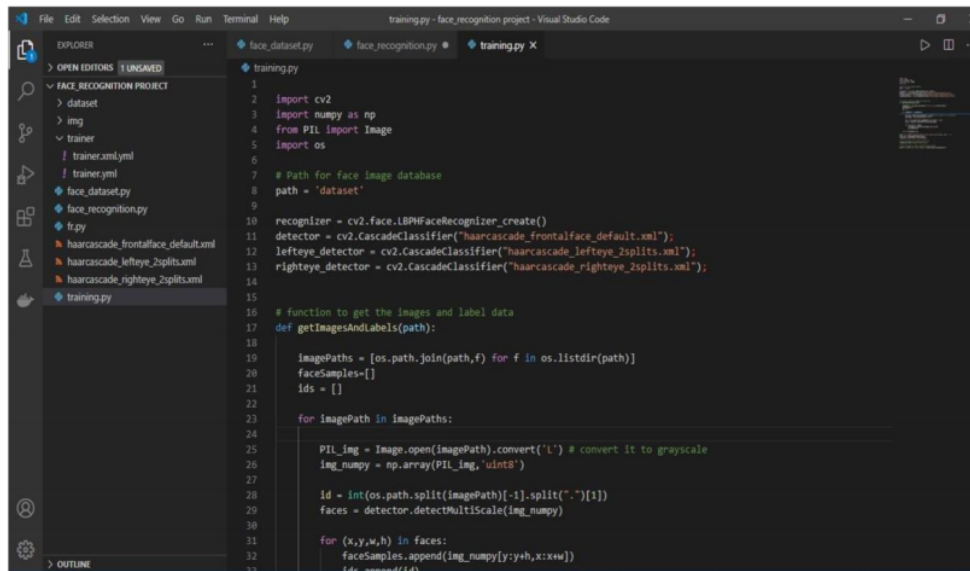


```
face_dataset.py X face_recognition.py training.py
face_dataset.py
30     count += 1
31
32     # Save the captured image into the datasets folder
33     cv2.imwrite("dataset/User." + str(face_id) + "." + str(count) + ".jpg", gray[y:y+h,x:x+h])
34
35     cv2.imshow('image', img)
36
37     k = cv2.waitKey(100) & 0xFF
38     if k == 60:
39         break
40     elif count >= 1000:
41         break
42
43     # Do a bit of cleanup
44     print("\n [INFO] Exiting Program")
45     cam.release()
46     cv2.destroyAllWindows()
47
48
49
```

Figure 4.2: Face_dataset.py

TRAINING:

This is the code that is going to be used to train and get the train.yml file



```
1
2 import cv2
3 import numpy as np
4 from PIL import Image
5 import os
6
7 # Path for face image database
8 path = 'dataset'
9
10 recognizer = cv2.face.LBPHFaceRecognizer_create()
11 detector = cv2.CascadeClassifier("haarcascade_frontalface_default.xml");
12 lefteye_detector = cv2.CascadeClassifier("haarcascade_lefteye_2splits.xml");
13 righteye_detector = cv2.CascadeClassifier("haarcascade_righteye_2splits.xml");
14
15
16 # function to get the images and label data
17 def getImagesAndLabels(path):
18
19     imagePath = [os.path.join(path,f) for f in os.listdir(path)]
20     faceSamples=[]
21     ids = []
22
23     for imagePath in imagePath:
24
25         PIL_img = Image.open(imagePath).convert('L') # convert it to grayscale
26         img_numpy = np.array(PIL_img,'uint8')
27
28         id = int(os.path.splitext(imagePath)[-1].split(".")[1])
29         faces = detector.detectMultiScale(img_numpy)
30
31         for (x,y,w,h) in faces:
32             faceSamples.append(img_numpy[y:y+h,x:x+w])
33             ids.append(id)
```

Figure 4.3: Training the dataset

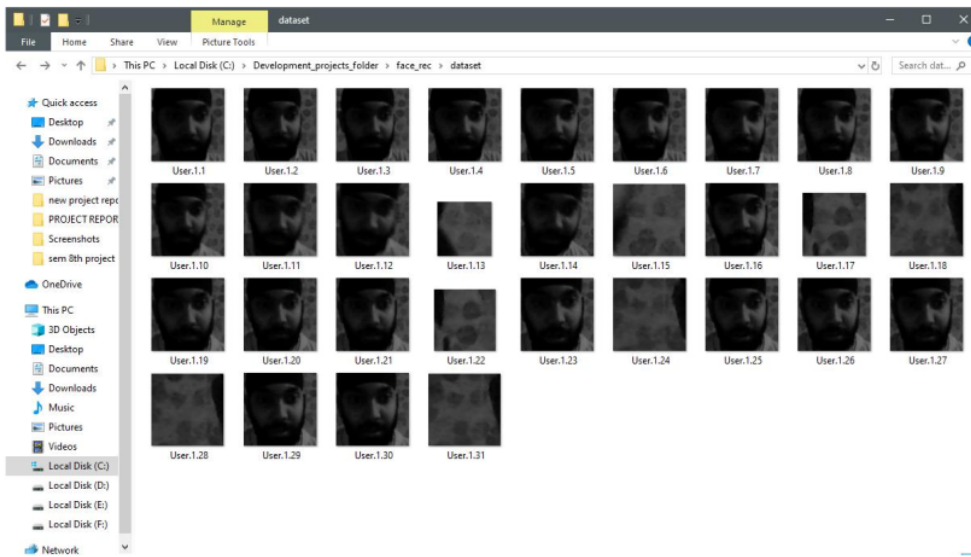
```

25 PIL_img = Image.open(imagePath).convert('L') # convert it to grayscale
26 img_numpy = np.array(PIL_img, 'uint8')
27
28 id = int(os.path.splitext(imagePath)[-1].split(".")[1])
29 faces = detector.detectMultiScale(img_numpy)
30
31 for (x,y,w,h) in faces:
32     faceSamples.append(img_numpy[y:y+h,x:x+w])
33     ids.append(id)
34
35 return faceSamples,ids
36
37 print("\n [INFO] Training faces. It will take a few seconds. Wait ...")
38 faces,ids = getImagesAndLabels(path)
39 recognizer.train(faces, np.array(ids))
40
41 # Save the model into trainer/trainer.yml
42 recognizer.write('trainer/trainer.yml')
43
44 # Print the number of faces trained and end program
45 print("\n [INFO] {} faces trained.".format(len(np.unique(ids))))
46

```

Figure 4.4

OUTPUT : After running dataset code we will get numberof pictures in the folder named dataset. Now these photos will be used to train. The more the pics the greater the accuracy.



4.5 LBPH RECOGNIZER

The approach that has been used in this project is, LBPH approach which uses the following algorithm to compute the feature vectors of the provided images in the dataset.

¹ In this section, it is shown a step-by-step explanation of the LBPH algorithm:

1. First of all, we need to define the parameters (radius, neighbours, grid x and grid y) using the Parameters structure from the lbph package. Then we need to call the Init function passing the structure with the parameters.

2. Secondly, we need to train the ¹ algorithm. To do that we just need to call the Train function passing a slice of images and a slice of labels by parameter. All images must have the same size.

¹ 3. The Train function will first check if all images have the same size. If at least one image has not the same size, the Train function will return an error and the algorithm will not be trained.

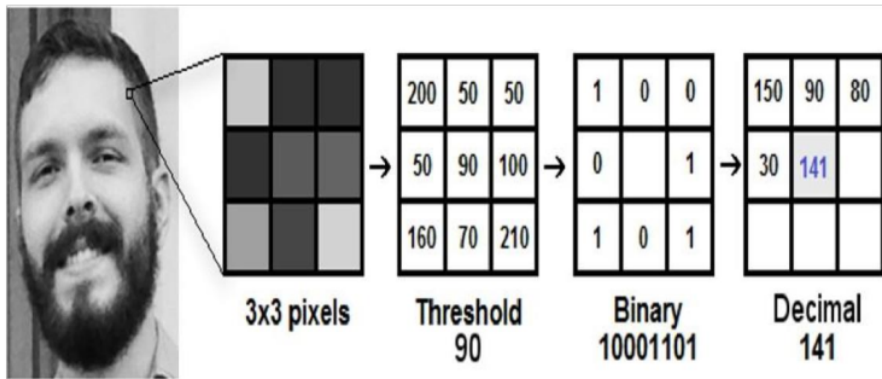


Figure 4.6: referencing and assigning pixel value

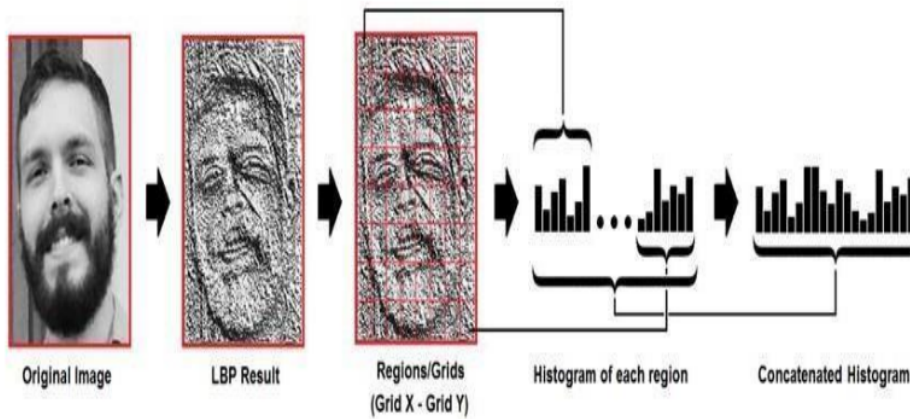


Figure 4.7: LBP result

¹ The images, labels, and histograms are stored in a data structure so we can compare all of it to a new image in the Predict function.

The LBPH package provides the following metrics to compare the histograms: **Chi-Square** :

$$D = \sum_{i=1}^n \frac{(hist1_i - hist2_i)^2}{hist1_i}$$

Equations 1 **Euclidan**

Distances :

$$D = \sqrt{\sum_{i=1}^n (hist1_i - hist2_i)^2}$$

Equation 2

Normalize Euclidan Distances :

$$D = \sqrt{\sum_{i=1}^n \frac{(hist1_i - hist2_i)^2}{n}}$$

Equation 3

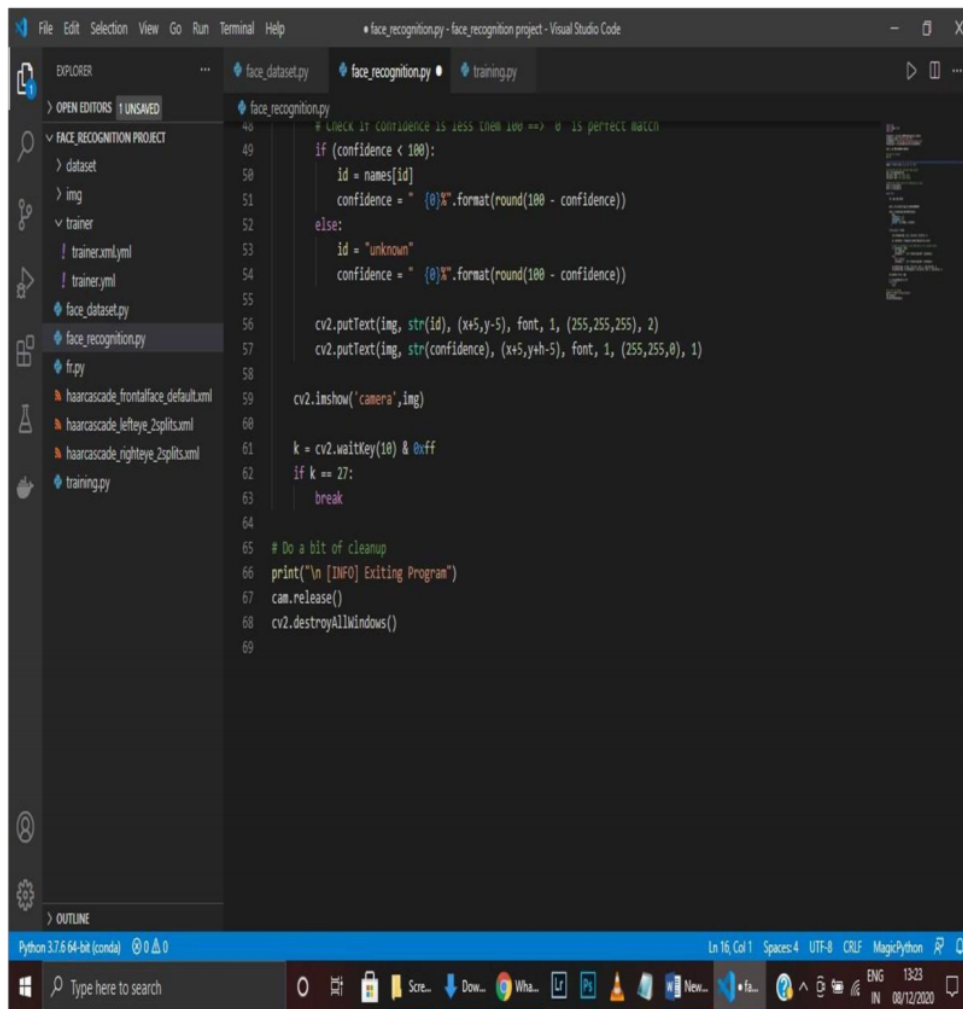
Absolute Values :

$$D = \sum_{i=1}^n |hist1_i - hist2_i|$$

Equation 4

4.7 Code

Given below is the face recognition script that reads the data from the trainingData.yml file mentioned before and uses the `.predict()` function to pass a confidence value, recognize the face of the individual and display their names along with their face. The following script uses data that has been trained with images of the students working on this project



```
48 # Check if confidence is less than 100 => 0 is perfect match
49 if (confidence < 100):
50     id = names[id]
51     confidence = " {0}%".format(round(100 - confidence))
52 else:
53     id = "unknown"
54     confidence = " {0}%".format(round(100 - confidence))
55
56 cv2.putText(img, str(id), (x+5,y-5), font, 1, (255,255,255), 2)
57 cv2.putText(img, str(confidence), (x+5,y+h-5), font, 1, (255,255,0), 1)
58
59 cv2.imshow('camera',img)
60
61 k = cv2.waitKey(10) & 0xff
62 if k == 27:
63     break
64
65 # Do a bit of cleanup
66 print("\n [INFO] Exiting Program")
67 cam.release()
68 cv2.destroyAllWindows()
69
```

Figure 4.8: Functioning

```

1
2 import cv2
3 import numpy as np
4 import os
5
6 recognizer = cv2.FaceRecognizer_create()
7 recognizer.read('trainer/trainer.yml')
8 cascadePath = "haarcascade_frontalface_default.xml"
9 faceCascade = cv2.CascadeClassifier(cascadePath);
10
11 font = cv2.FONT_HERSHEY_TRIPLEX
12
13 #initiate id counter
14 id = 0
15
16 |
17 names = ['Kunal Singh', 1, 2, 3, 'Z', 'M']
18
19 # Initialize and start realtime video capture
20 cam = cv2.VideoCapture(0)
21 cam.set(3, 640) # set video width
22 cam.set(4, 480) # set video height
23
24 # Define min window size to be recognized as a face
25 minW = 0.1*cam.get(3)
26 minH = 0.1*cam.get(4)
27
28 while True:
29
30     ret, img =cam.read()
31
32
33

```

Figure 4.9: Other snippets

```

33 gray = cv2.cvtColor(img,cv2.COLOR_BGR2GRAY)
34
35 faces = faceCascade.detectMultiScale(
36     gray,
37     scaleFactor = 1.2,
38     minNeighbors = 5,
39     minSize = (int(minW), int(minH)),
40 )
41
42 for(x,y,w,h) in faces:
43
44     cv2.rectangle(img, (x,y), (x+w,y+h), (0,255,0), 2)
45
46     id, confidence = recognizer.predict(gray[y:y+h,x:x+w])
47
48     # Check if confidence is less than 100 => "0" is perfect match
49     if (confidence < 100):
50         id = names[id]
51         confidence = " {0}%".format(round(100 - confidence))
52     else:
53         id = "unknown"
54         confidence = " {0}%".format(round(100 - confidence))
55
56     cv2.putText(img, str(id), (x+5,y-5), font, 1, (255,255,255), 2)
57     cv2.putText(img, str(confidence), (x+5,y+h-5), font, 1, (255,255,0), 1)
58
59 cv2.imshow('camera',img)
60
61 k = cv2.waitKey(10) & 0xff
62 if k == 27:
63     break
64

```

Figure 4.10: Face_recognition.py

- Access: Face Detection can be used to access sensitive information like your bank account and it can also be used to authorize payments.
- Mobile Unlocking: This feature has taken the mobile phone industry by a storm and almost every smart phone manufacturing company has their flagship smartphones being unlocked using face recognition. Apple's FaceID is an excellent example.
- Law Enforcement: This is a rather interesting way of using face detection and face recognition as it can be used to assess the features of a suspect to see if they are being truthful in their statements or not.
- Healthcare: Face Recognition and Detection can be used in the healthcare sector to assess the illness of a patient by reading their facial features.

CHAPTER 5: CONCLUSION AND FUTURE SCOPE

5.1 Future Scope

- Government/ Identity Management: Governments all around the world are using face recognition systems to identify civilians. America has ¹²one of the largest face databases in the world, containing data of about 117 million people.
- Emotion & Sentiment Analysis: Face Detection and Recognition have brought us closer to the technology of automated psyche evaluation. As systems now a days can judge the precise emotions frame by frame in order to evaluate the psyche.
- Authentication systems: Various devices like mobile phones or even ATMs work using facial recognition, thus making getting access or verification quicker and hassle free.
- Full Automation: This technology helps us become fully automated as there is very little to zero amount of effort required for verification using facial recognition.
- High Accuracy: Face Detection and Recognition systems these days have developed very high accuracy and can be trained using very small data sets and the false acceptance rates have dropped down significantly.

5.2 Limitations

- **Data Storage:** Extensive data storage is required for creating, training and maintaining big face databases which is not always feasible.
- **Computational Power:** The requirement of computational power also increases with increase in the size of the database. This becomes financially out of bounds for smaller organizations.
- **Camera Angle:** The relative angle of the target's face with the camera impacts the recognition rate drastically. These conditions may not always be suitable, therefore creating a major drawback.

5.3 Conclusion

Facial Detection and Recognition systems are gaining a lot of popularity these days. Most of the flagship smartphones of major mobile phone manufacturing companies use face recognition as the means to provide access to the user.

This project report explains the implementation of face detection and face recognition using OpenCV with Python and also lays out the basic information that is needed to develop a face detection and face recognition software. The goal of increasing the accuracy of this project will always remain constant and new configurations and different algorithms will be tested to obtain better results. In this project, the approach we used was that of Local Binary Pattern Histograms that are a part of the FaceRecognizer Class of OpenCV.

References

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- [2] R. J. Baron, "Mechanisms of human facial recognition," *International Journal of Man- Machine Studies*.
- [3] M. Nixon, "'Eye Spacing Measurement for Facial Recognition'," *International Society for Optics and Photonics*, vol. (Vol. 575), (19 December 1985).
- [4] H. & Y. J. Yu, "A direct LDA algorithm for high-dimensional data—with application to face recognition," 2001.

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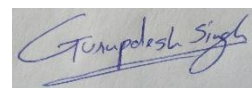
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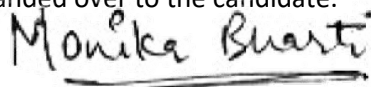
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