

Note:(a) All questions are compulsory.

(b) The candidate is allowed to make Suitable numeric assumptions wherever required for solving problems

Q.No	Question	CO	Marks																																
Q1	A hospital deploys an AI system to prioritize emergency patients. One day, it must choose between treating a young patient with low survival chances or an elderly patient with higher survival chances. How does AI make such decisions, and how does it compare to human ethical reasoning?	[CO 1]	3																																
Q2	<p>A rescue robot is deployed in a collapsed building to find survivors. The robot can either use Depth-First Search (DFS) or Breadth-First Search (BFS) to explore rooms. Given that some paths may lead to dead ends and time is critical, which algorithm would be more suitable in each case and why?</p> <p>Note that: R = Robot initial position, F = Fire, V = Victim Position Action sequence of the robot: Left, Right, Down, Up</p> <div style="display: flex; justify-content: space-around;"> <div> <p>Case A</p> <table border="1"> <tr><td>R</td><td></td><td></td><td>F</td></tr> <tr><td></td><td>F</td><td></td><td></td></tr> <tr><td></td><td>F</td><td></td><td></td></tr> <tr><td></td><td></td><td>V</td><td></td></tr> </table> </div> <div> <p>Case B</p> <table border="1"> <tr><td></td><td>V</td><td></td><td></td></tr> <tr><td></td><td>F</td><td>F</td><td></td></tr> <tr><td>R</td><td></td><td>F</td><td></td></tr> <tr><td></td><td></td><td></td><td></td></tr> </table> </div> </div>	R			F		F				F					V			V				F	F		R		F						[CO 1] [CO 2]	3
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Q3	<p>An AI-powered maze solver is tested on two different heuristics:</p> <ul style="list-style-type: none"> h_1 = Euclidean Distance to the goal h_2 = Manhattan Distance to the goal <p>The following data is collected:</p> <table border="1"> <thead> <tr> <th>Heuristic</th><th>Nodes Expanded</th><th>Total Path Cost</th><th>Execution Time (ms)</th></tr> </thead> <tbody> <tr> <td>H1</td><td>85</td><td>50</td><td>120</td></tr> <tr> <td>H2</td><td>95</td><td>48</td><td>110</td></tr> </tbody> </table> <p>Answer the following:</p> <ol style="list-style-type: none"> Which heuristic is admissible (if any)? Which heuristic performs better overall, considering path cost vs. computational efficiency? If the maze had diagonal movement allowed, which heuristic would be more appropriate? 	Heuristic	Nodes Expanded	Total Path Cost	Execution Time (ms)	H1	85	50	120	H2	95	48	110	[CO 1] [CO 2]	3																				
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Q4	<p>Write the pseudo code for the following problem:</p> <p>Given a string s consisting of lowercase and/or uppercase letters, the task is to return the length of the longest palindrome that can be built with those letters. Letters are</p>	[CO 2]	3																																

	<p>case-sensitive, so "Aa" is not considered a palindrome. For example, if the input is s = "abcccd", the output will be 7, as the longest palindrome that can be formed is "dccacd". In another example, if the input is s = "a", the output will be 1, as the longest palindrome is the single character "a".</p>		
Q5	<p>What is the output of the following code:</p> <pre> def alpha_beta(node, depth, alpha, beta, maximizing_player): global nodes_visited nodes_visited += 1 if depth == 0: return node['value'] if maximizing_player: value = -float('inf') for child in node['children']: value = max(value, alpha_beta(child, depth-1, alpha, beta, False)) alpha = max(alpha, value) if alpha >= beta: break return value else: value = float('inf') for child in node['children']: value = min(value, alpha_beta(child, depth-1, alpha, beta, True)) beta = min(beta, value) if alpha >= beta: break return value tree = { 'children': [{ 'children': [{'value': 5}, {'value': 8}, {'value': 3}], 'children': [{'value': 2}, {'value': 7}, {'value': 1}], 'children': [{'value': 6}, {'value': 4}, {'value': 9}] }, { 'children': [{'value': 15}, {'value': 2}, {'value': 10}], 'children': [{'value': 4}, {'value': 5}, {'value': 6}], 'children': [{'value': 7}, {'value': 8}, {'value': 9}] }, { 'children': [{'value': 1}, {'value': 12}, {'value': 11}], 'children': [{'value': 3}, {'value': 2}, {'value': 6}], 'children': [{'value': 7}, {'value': 5}, {'value': 4}] }] } nodes_visited = 0 result = alpha_beta(tree, 3, -float('inf'), float('inf'), True) print(f"Final value: {result}, Nodes visited: {nodes_visited}") </pre>	[CO 2]	3